

Neuronale Netze

Introspection

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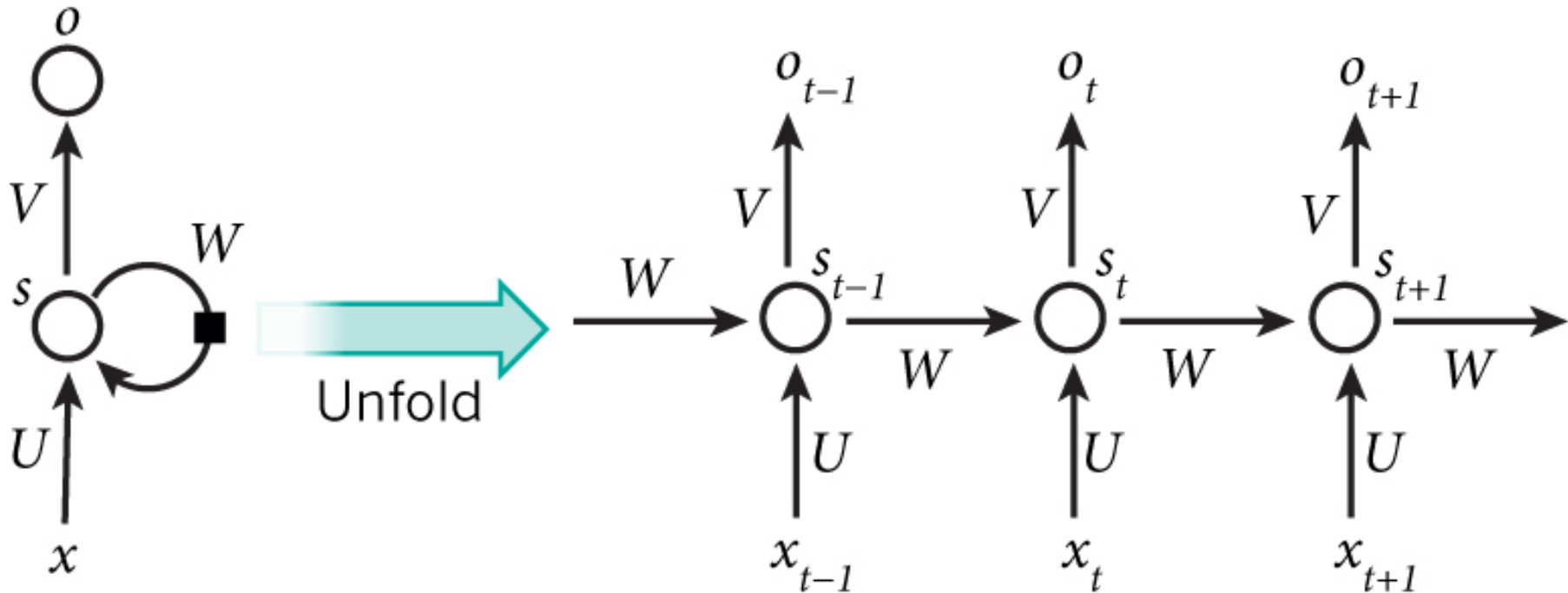


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COMPUTER SCIENCE



Recap

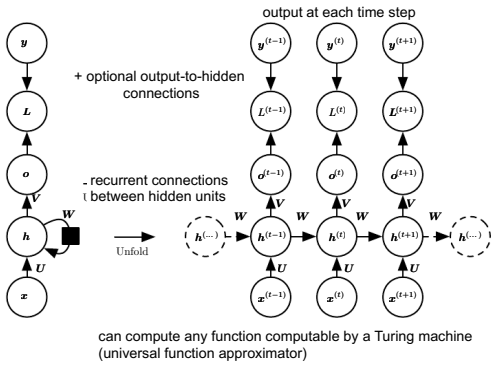
Recurrent Neural Nets



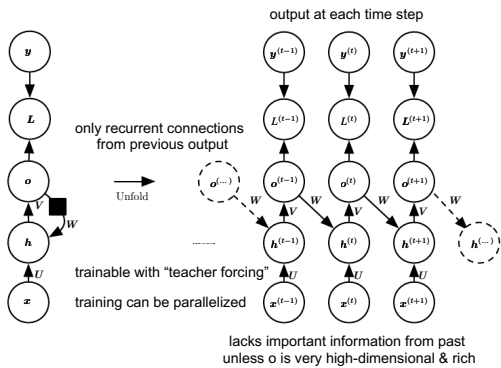
LeCun, Bengio & Hinton. "Deep Learning." *nature* 521.7553 (2015)

recursive networks

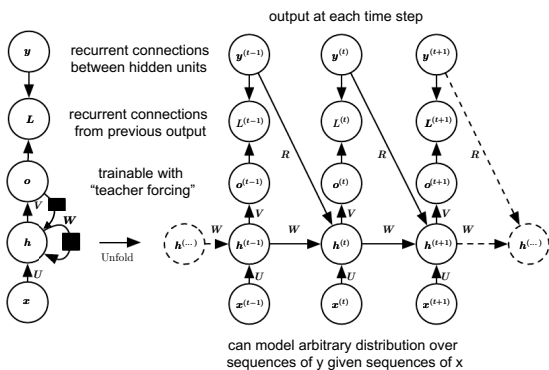
sequence to sequence (same length)



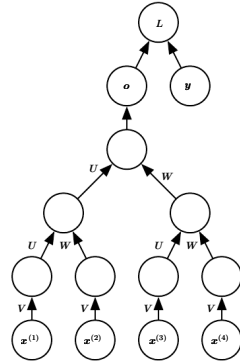
sequence to sequence (same length)



sequence to sequence (same length)



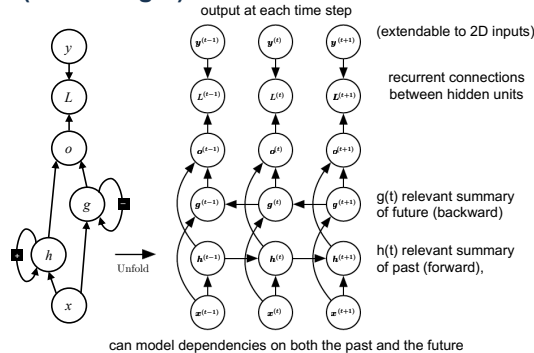
complex structure to fixed-size vector



generalization

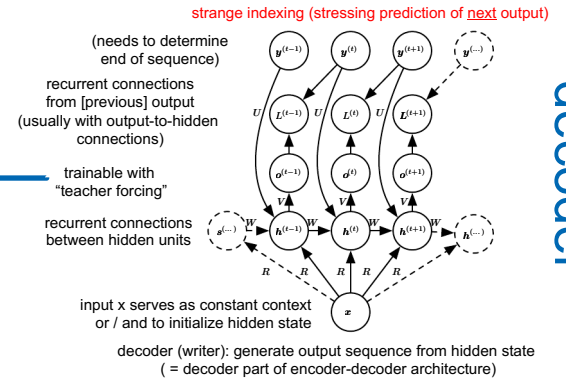
RNNs

bi-directional sequence to sequence (same length)



bi-directional

fixed-size ("context") vector to sequence

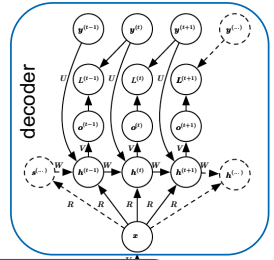


sequence to sequence (variable length)

encoder-decoder architecture

decoder (writer): generate output sequence from hidden state

recurrent connections from [previous] output

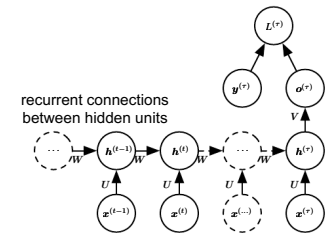


encoder (reader): read input sequence, generate hidden state

recurrent connections between hidden units

sequence to fixed-size vector

output after full input sequence has been read



encoder (reader): read input sequence, generate hidden state (= encoder part of encoder-decoder architecture)

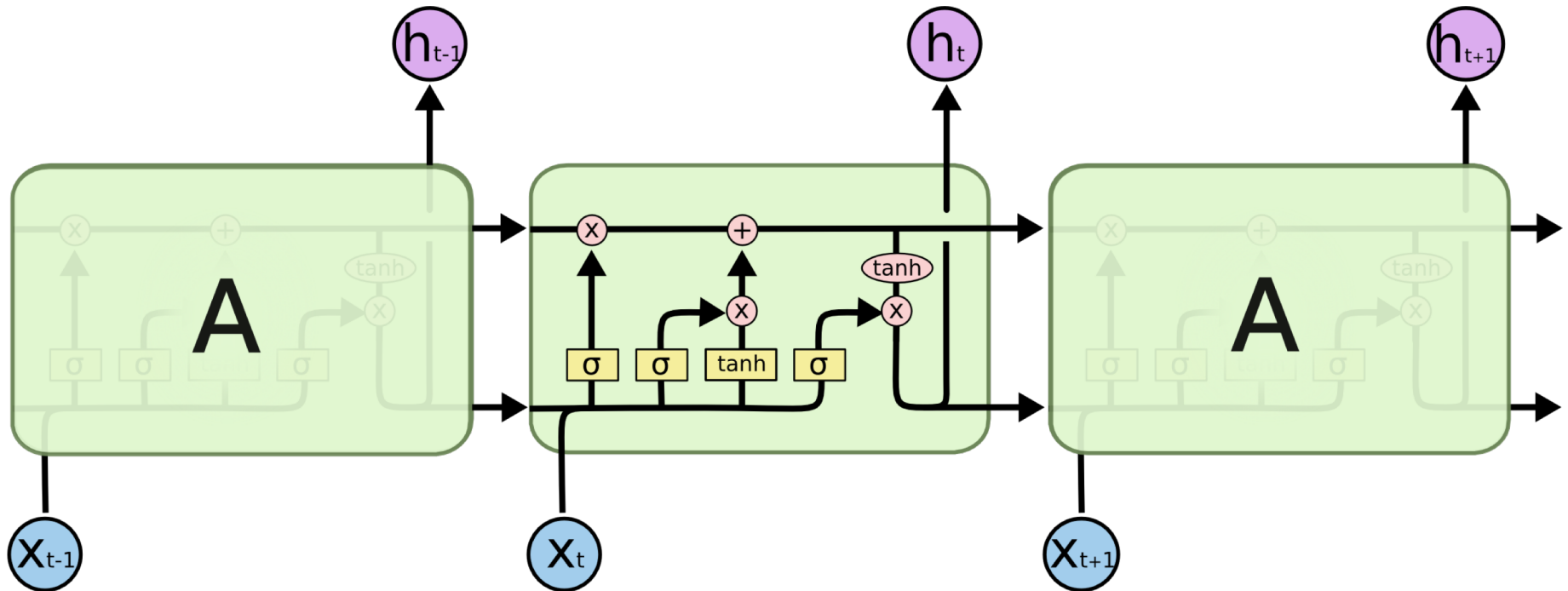
decoder

encoder-decoder

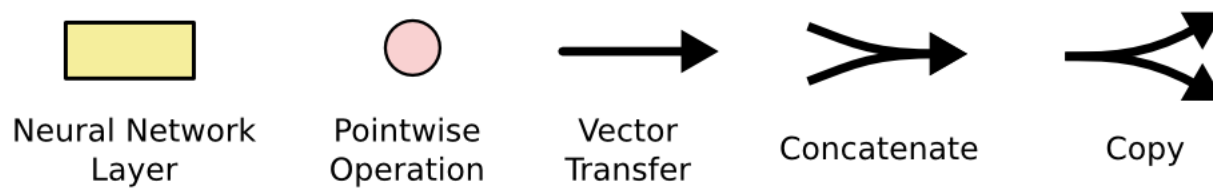
encoder

sequence-to-sequence

LSTM



The repeating module in an LSTM contains four interacting layers.



Generate Image Captions

Describes without errors



A person riding a motorcycle on a dirt road.

Describes with minor errors



Two dogs play in the grass.

Somewhat related to the image



A skateboarder does a trick on a ramp.

Unrelated to the image



A dog is jumping to catch a frisbee.



A group of young people playing a game of frisbee.



Two hockey players are fighting over the puck.



A little girl in a pink hat is blowing bubbles.



A refrigerator filled with lots of food and drinks.



A herd of elephants walking across a dry grass field.



A close up of a cat laying on a couch.



A red motorcycle parked on the side of the road.



A yellow school bus parked in a parking lot.

Answer Visual Questions



What vegetable is on the plate?

Neural Net: **broccoli**
Ground Truth: broccoli



What color are the shoes on the person's feet ?

Neural Net: **brown**
Ground Truth: brown



How many school busses are there?

Neural Net: **2**
Ground Truth: 2



What sport is this?

Neural Net: **baseball**
Ground Truth: baseball



What is on top of the refrigerator?

Neural Net: **magnets**
Ground Truth: cereal



What uniform is she wearing?

Neural Net: **shorts**
Ground Truth: girl scout



What is the table number?

Neural Net: **4**
Ground Truth: 40



What are people sitting under in the back?

Neural Net: **bench**
Ground Truth: tent

<https://avisingh599.github.io/deeplearning/visual-qa/>

RNNs

- work well for sequential data
 - time series (with low sampling rate)
 - texts (translation, discourse, sentiment, ...)
- support variable-length input
 - including long-term dependencies
- are hard to parallelize

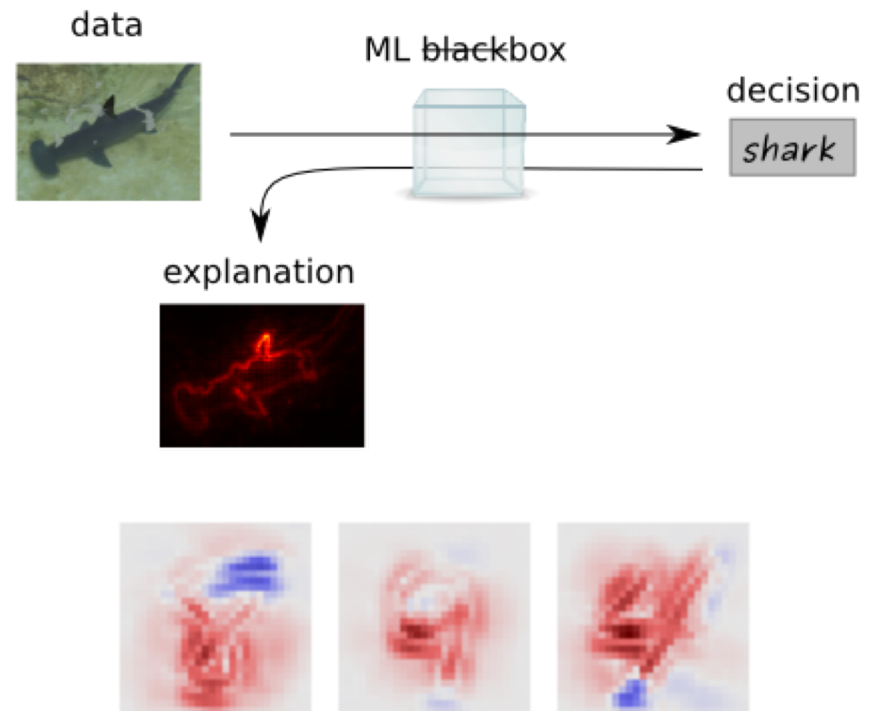
Introspection

Types of Introspection

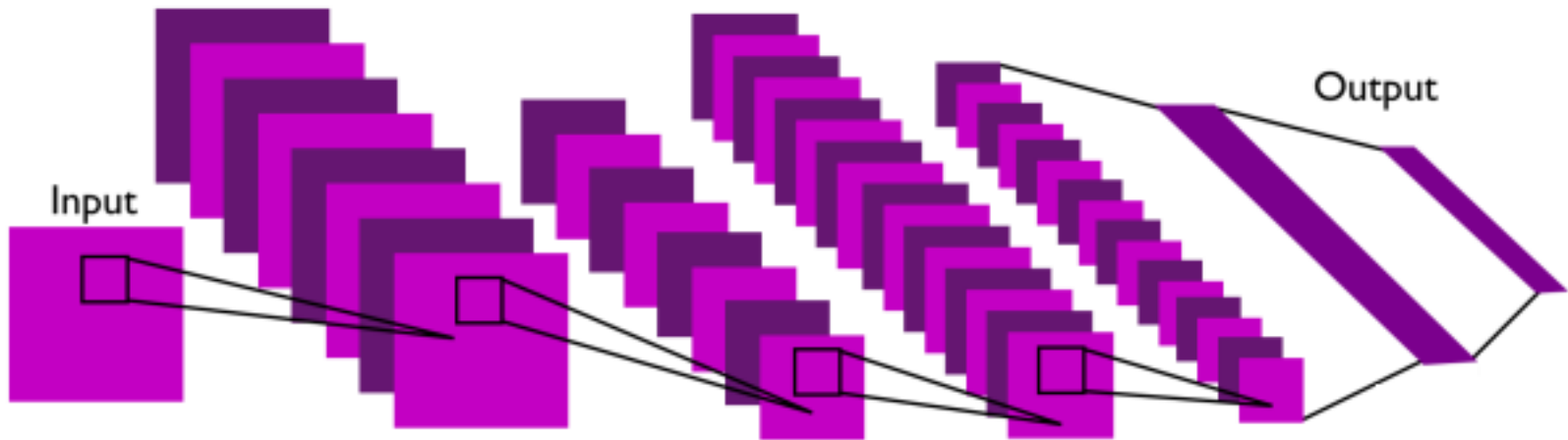
feature visualization



layer-wise relevance propagation (LRP)
deep Taylor decomposition

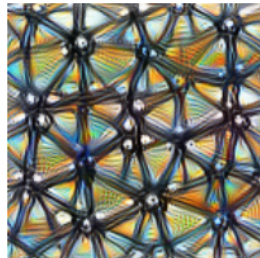


Feature Visualization



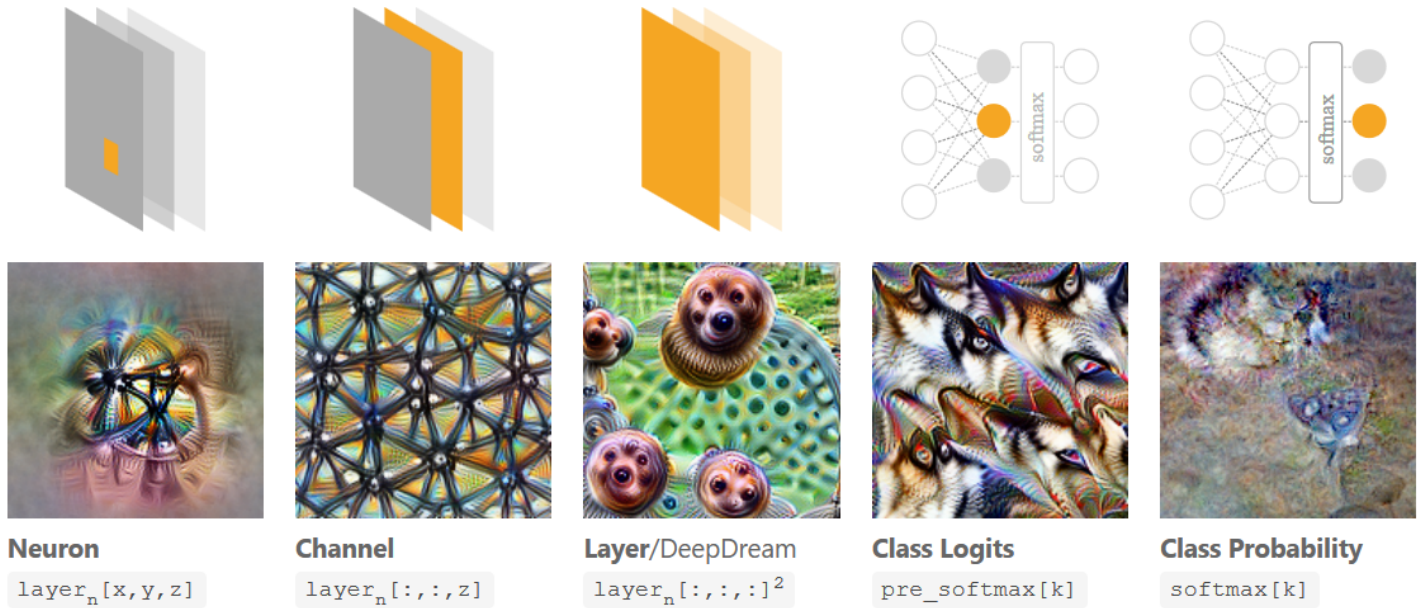
feature visualization by optimization
(find the input that optimizes a particular part of the network)

Feature Visualization



<https://distill.pub/2017/feature-visualization/>

Feature Visualization



<https://distill.pub/2017/feature-visualization/>

Feature Visualization

What's the main problem with the (vanilla) optimization approach?
How do we solve this?

unregularized optimization is unnatural



VS



regularization methods

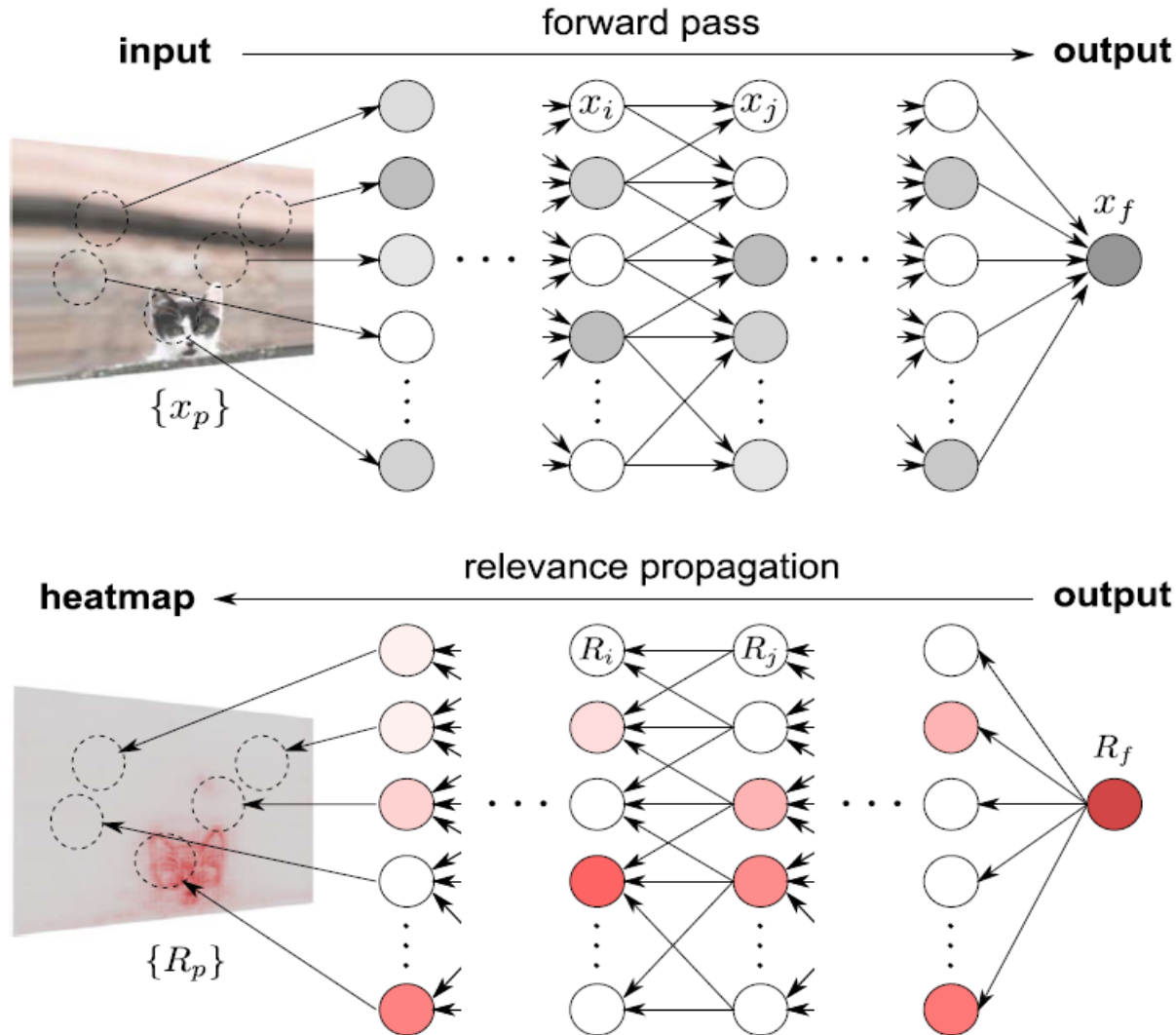
frequency
penalization

transformation
robustness

learned
prior

Layer-wise Relevance Propagation

(LRP)



[Montavon et al. (2017). Explaining nonlinear classification decisions with deep Taylor decomposition.]

Deep Taylor Decomposition and LRP

What's the difference?

deep Taylor decomposition

$$R_d^{(1)} = (x - x_0)_{(d)} \cdot \frac{\partial f}{\partial x_{(d)}}(x_0)$$

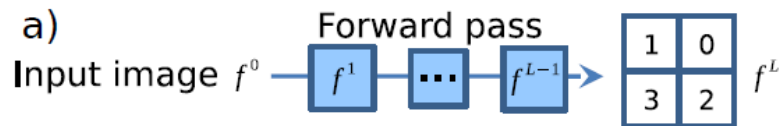
- root point x_0 must be determined
- computationally efficient (backprop)

layer-wise relevance propagation

$$R_{i \leftarrow j}^{(l, l+1)} = \frac{z_{ij}}{z_j} \cdot R_j^{(l+1)}$$

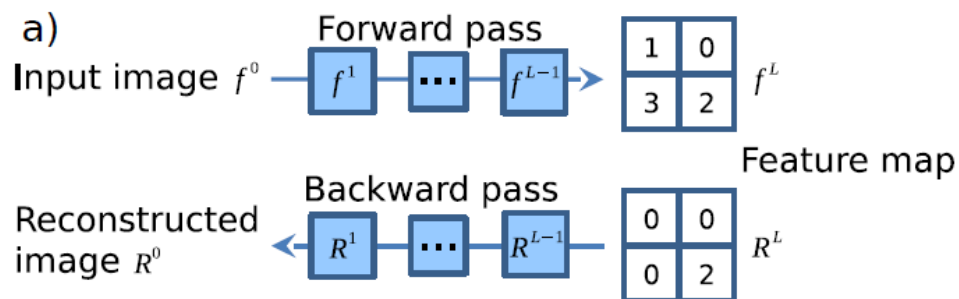
- no root point needed
- computationally expensive

Other Ways of Propagating Output Signals back to the Input



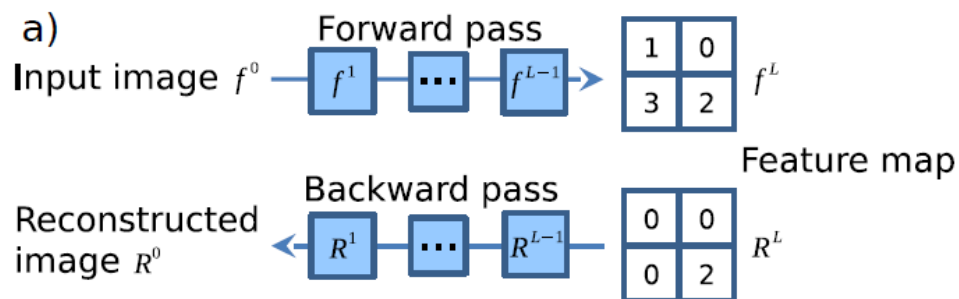
[Springenberg et al. (2014). Striving for Simplicity: The All Convolutional Net]

Other Ways of Propagating Output Signals back to the Input



[Springenberg et al. (2014). Striving for Simplicity: The All Convolutional Net]

Other Ways of Propagating Output Signals back to the Input



c) activation: $f_i^{l+1} = \text{relu}(f_i^l) = \max(f_i^l, 0)$

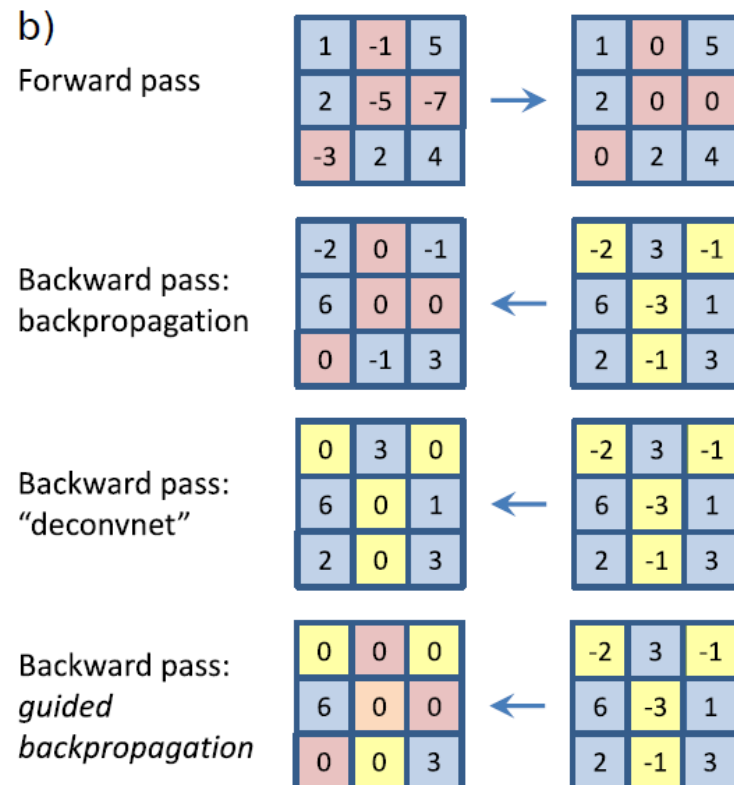
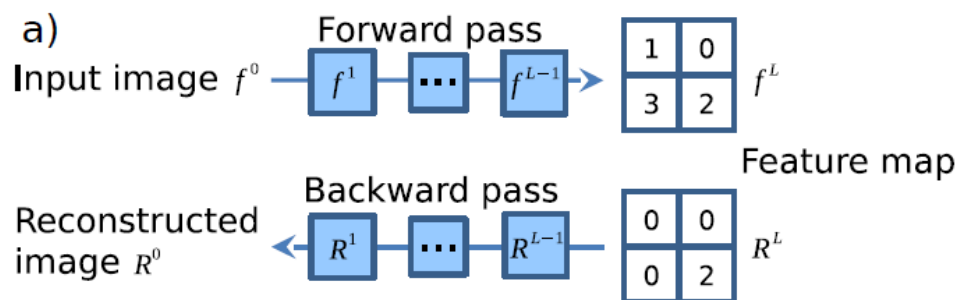
backpropagation: $R_i^l = (f_i^l > 0) \cdot R_i^{l+1}$, where $R_i^{l+1} = \frac{\partial f^{out}}{\partial f_i^{l+1}}$

backward 'deconvnet': $R_i^l = (R_i^{l+1} > 0) \cdot R_i^{l+1}$

guided backpropagation: $R_i^l = (f_i^l > 0) \cdot (R_i^{l+1} > 0) \cdot R_i^{l+1}$

[Springenberg et al. (2014). Striving for Simplicity: The All Convolutional Net]

Other Ways of Propagating Output Signals back to the Input



c)

activation: $f_i^{l+1} = \text{relu}(f_i^l) = \max(f_i^l, 0)$

backpropagation: $R_i^l = (f_i^l > 0) \cdot R_i^{l+1}$, where $R_i^{l+1} = \frac{\partial f^{out}}{\partial f_i^{l+1}}$

backward 'deconvnet': $R_i^l = (R_i^{l+1} > 0) \cdot R_i^{l+1}$

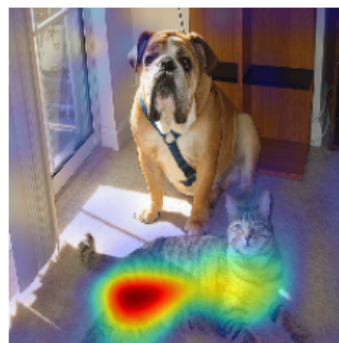
guided backpropagation: $R_i^l = (f_i^l > 0) \cdot (R_i^{l+1} > 0) \cdot R_i^{l+1}$

[Springenberg et al. (2014). Striving for Simplicity: The All Convolutional Net]

GradCAM: Gradient-weighted Class Activation Mapping



(a) Original Image



(c) Grad-CAM 'Cat'

global average pooling

$$\alpha_k^c = \frac{1}{Z} \sum_i \sum_j \underbrace{\frac{\partial y^c}{\partial A_{ij}^k}}_{\text{gradients via backprop}}$$

importance of feature map A^k
for class c

$$L_{\text{Grad-CAM}}^c = \text{ReLU} \left(\underbrace{\sum_k \alpha_k^c A^k}_{\text{linear combination}} \right)$$

combine all feature maps A^k
in one layer as weighted sum

GradCAM: Gradient-weighted Class Activation Mapping



(a) Original Image



(c) Grad-CAM 'Cat'



(g) Original Image



(i) Grad-CAM 'Dog'

[Selvaraju et al. (2016). Grad-CAM: Visual Explanations from Deep Networks via Gradient-based Localization.]

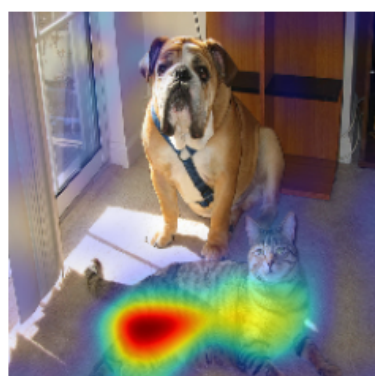
GradCAM: Gradient-weighted Class Activation Mapping



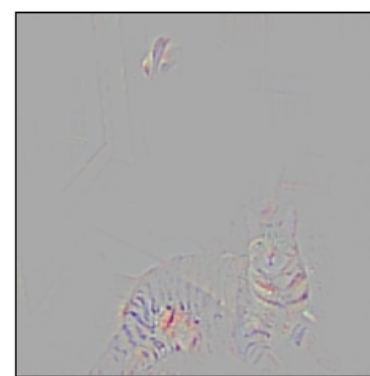
(a) Original Image



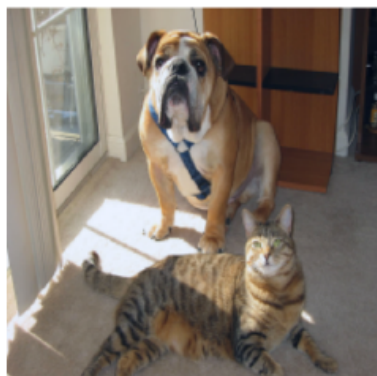
(b) Guided Backprop 'Cat'



(c) Grad-CAM 'Cat'



(d) Guided Grad-CAM 'Cat'



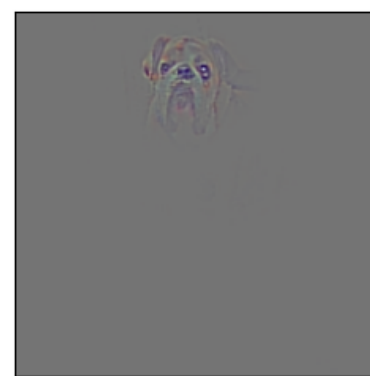
(g) Original Image



(h) Guided Backprop 'Dog'



(i) Grad-CAM 'Dog'



(j) Guided Grad-CAM 'Dog'

[Selvaraju et al. (2016). Grad-CAM: Visual Explanations from Deep Networks via Gradient-based Localization.]

Problems

- these models
 - sometimes require particular architectures (e.g. only 2D-convolution with max-pooling)
 - mostly use ReLUs and a positive input space (which pixels positively influence an output class)
 - are mostly evaluated only for images (visually interpretable)
- not well applicable for
 - other activation functions (allowing negative activation)
 - real-valued input space (negative values)
 - visually hardly interpretable data (e.g. waveforms)

Introspection for Speech Processing Models

Speech Recognizer on a Budget

- data:
 - use only free / public datasets
- model with limited compute resources:
 - single (consumer-level) GPU for training
 - not more than a few days for training
 - real-time capability during deployment
- loss function

Training Data (English)

- LibriSpeech Corpus <http://www.openslr.org/12/>
 - ~1000h annotated audio
 - from public domain audio books
 - semi-automatically cut into phrases
 - good recording quality

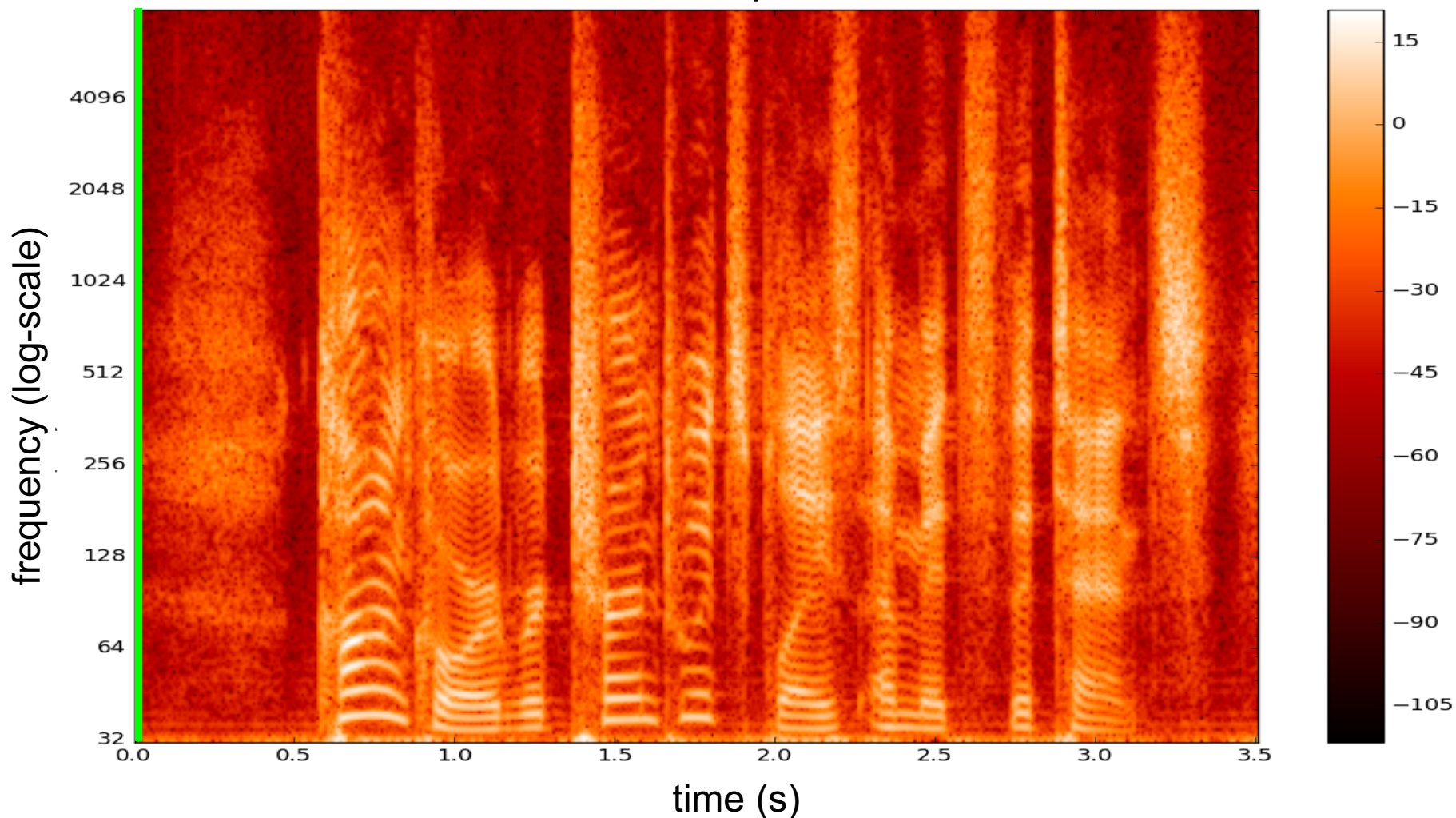


"LibriSpeech: an ASR corpus based on public domain audio books",
V. Panayotov, G. Chen, D. Povey and S. Khudanpur, ICASSP 2015

Input: Spectrogram



“Concord returned to its place amidst the tents.”



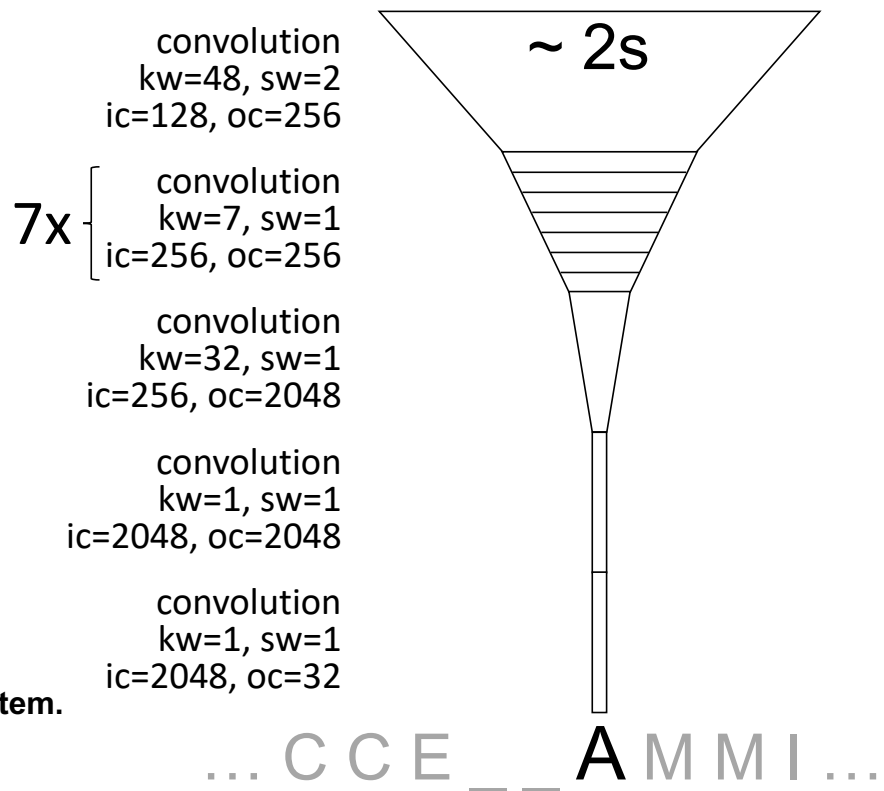
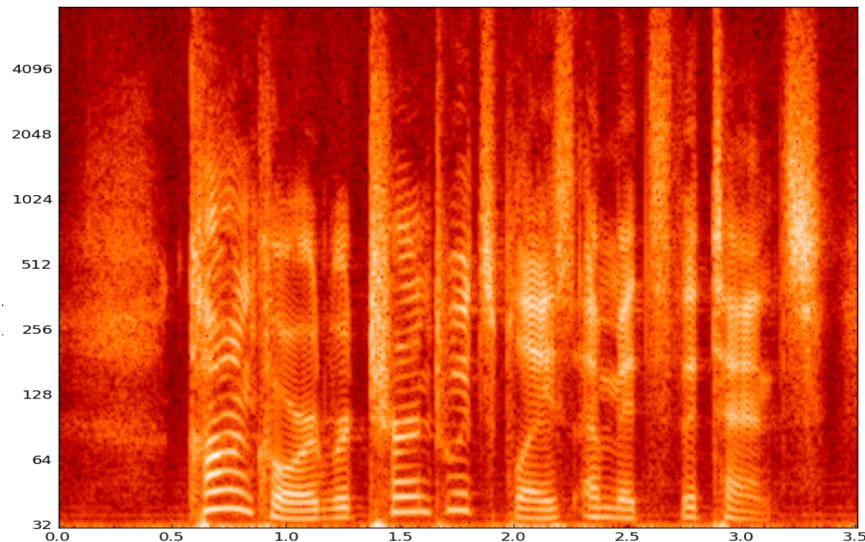
audio source: Alexandre Dumas “Ten Years Later”, chapter 86 (LibriSpeech)

Wav2Letter

(Facebook AI, 2016)

- 11 CNN layers
- ~ 25 Mio parameters
- 50 letters / s

- 1-2 days of training
(Geforce 1080 Ti)

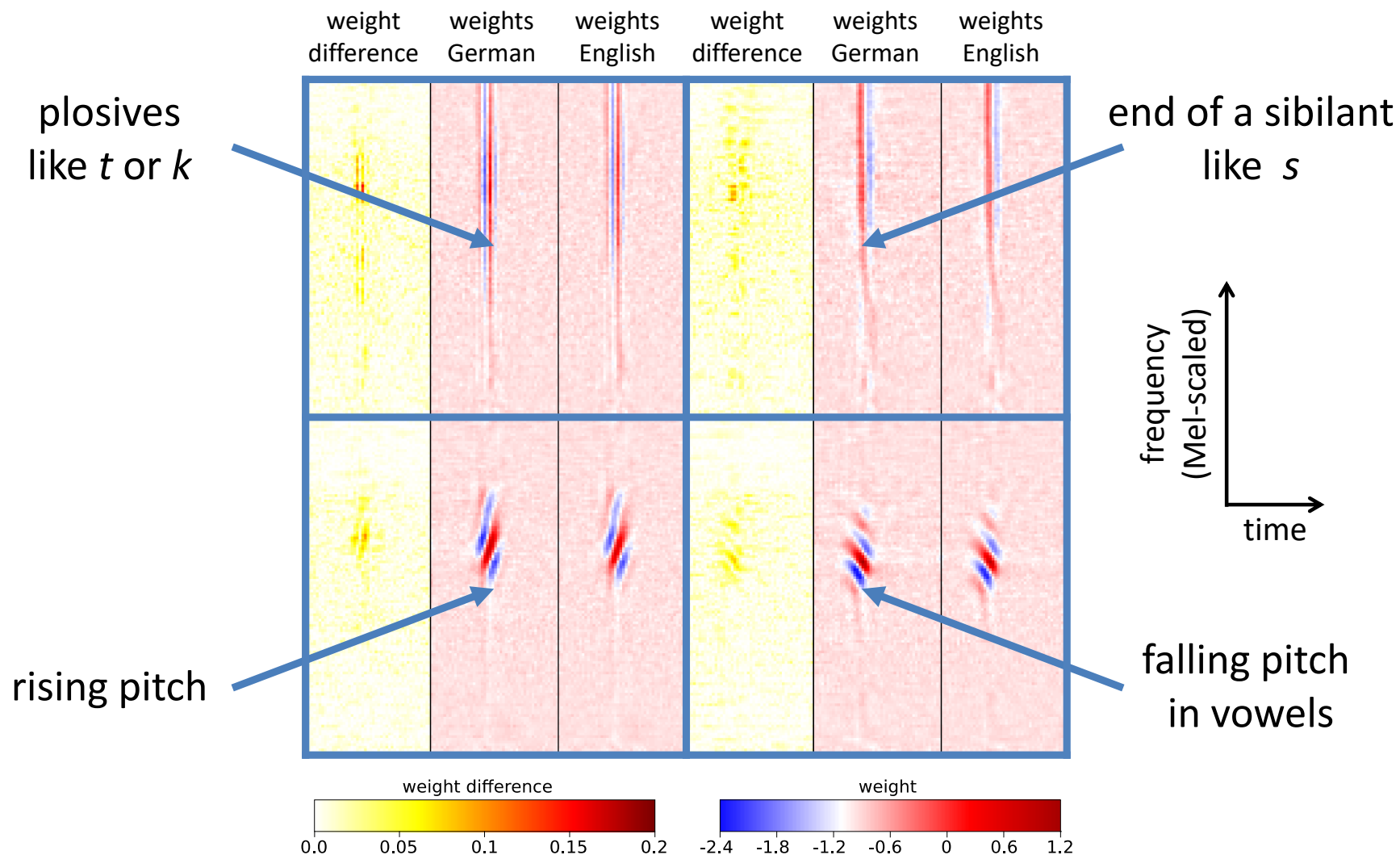


R. Collobert, C. Puhersch & G. Synnaeve. 2016.

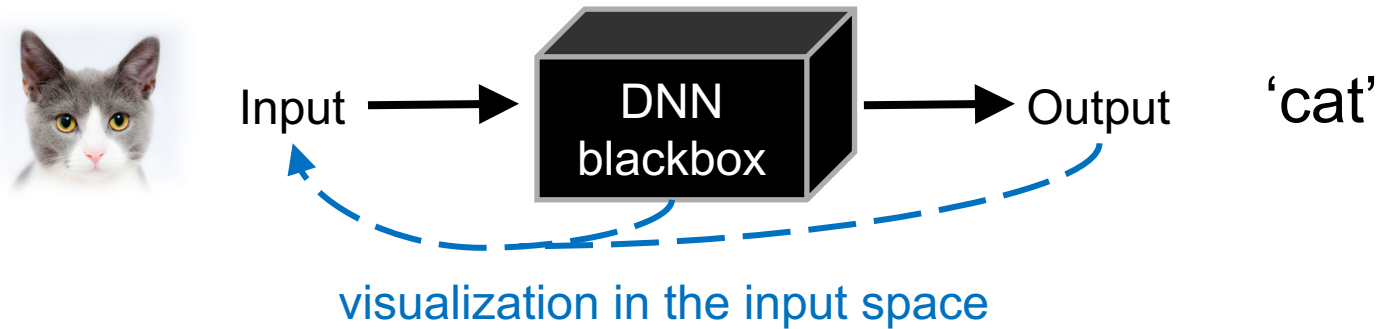
Wav2letter: an end-to-end convnet-based speech recognition system.

<http://arxiv.org/abs/1609.03193>

Learned Patterns (layer 1)



Typical Introspection Approaches

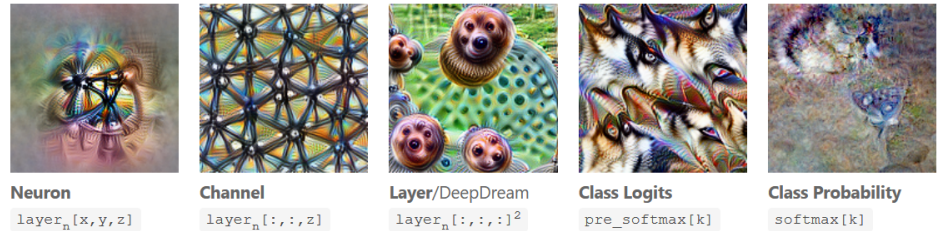


saliency maps
back-projecting the predicted class



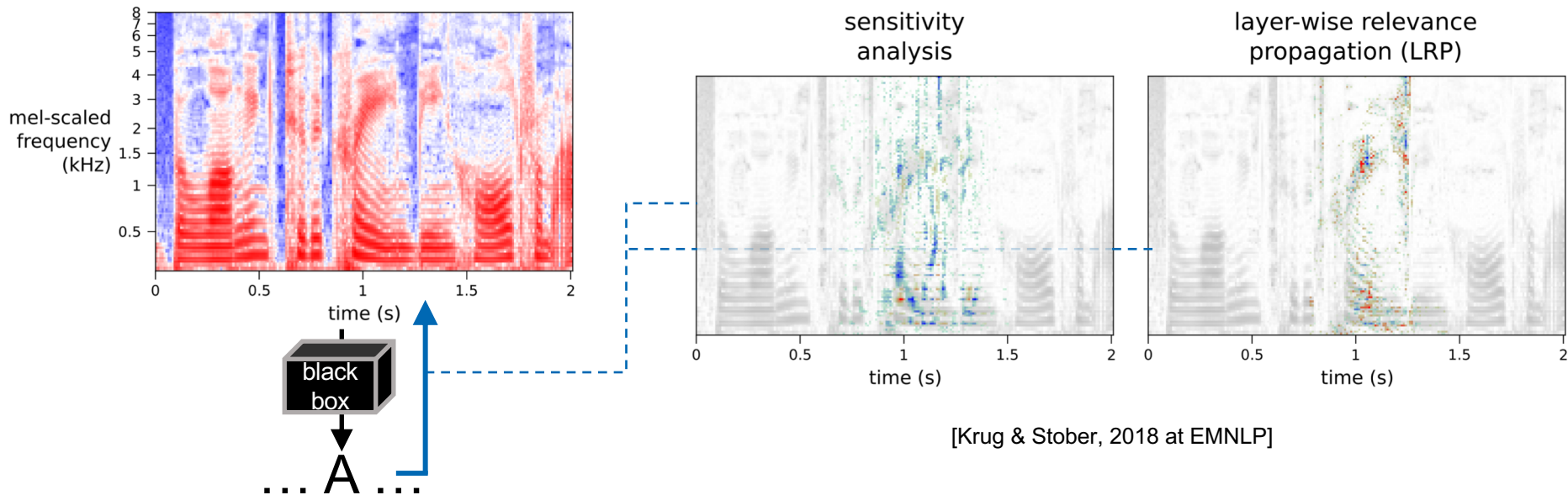
[Selvaraju et al., 2016]

activation maximization (AM)
Optimize input to maximally activate parts of network



[<https://distill.pub/2017/feature-visualization/>]

Does this also work for speech recognition?



- saliency maps on the input and activation maximization are not easily interpretable for speech
- audio is time series (of spectrogram frames)

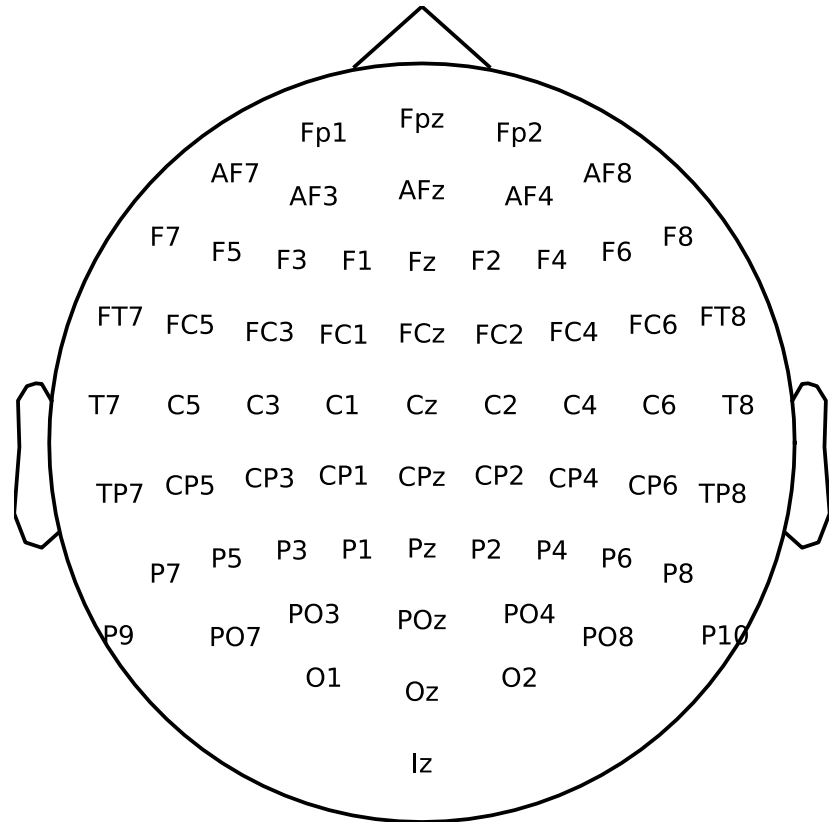
Event-Related Potentials (ERPs)

Event-Related Potentials (ERPs)

“Scalp-recorded neural activity that is generated in a given neuroanatomical module when a specific computational operation is performed.”

Luck (2005). *An Introduction to the Event-Related Potential Technique.*

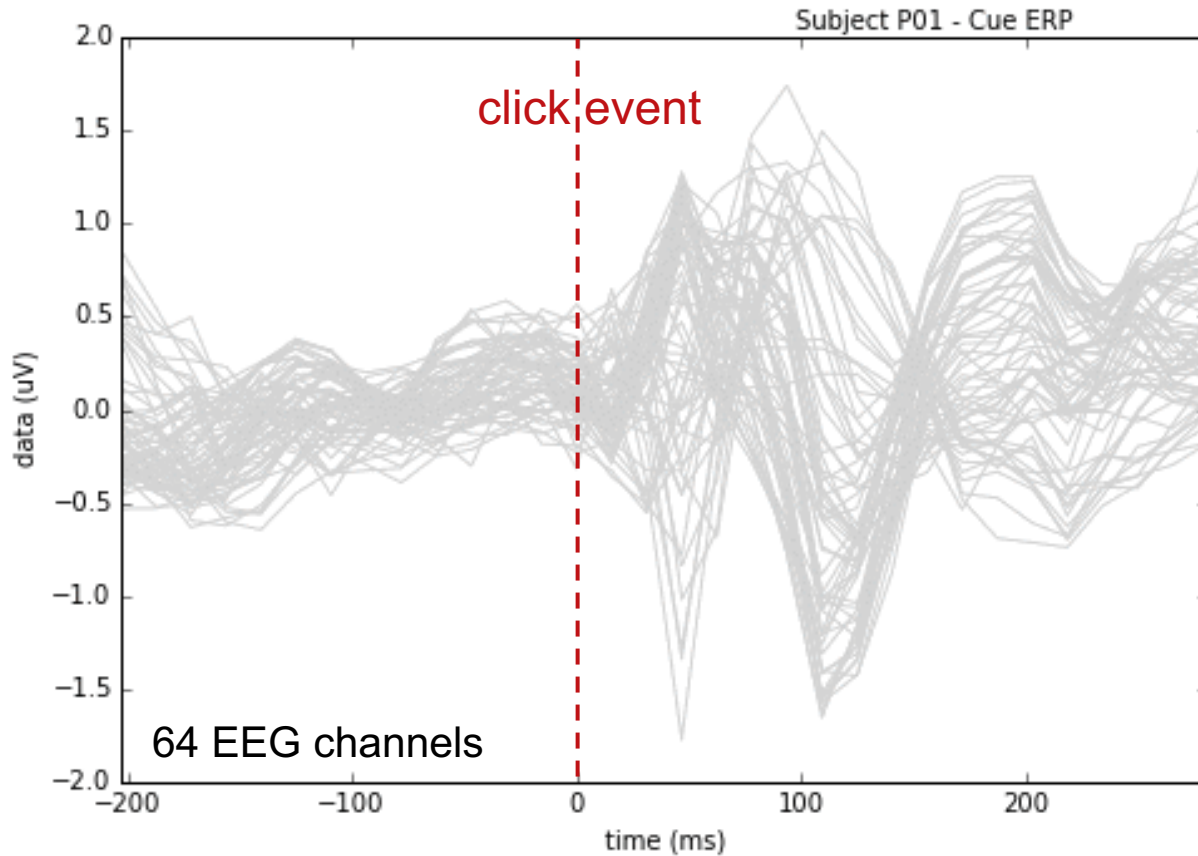
Electroencephalography (EEG)



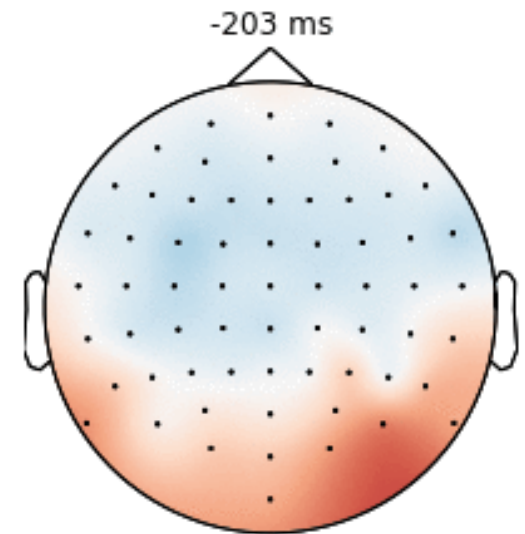
64-electrodes cap (Biosemi)

EEG Visualization

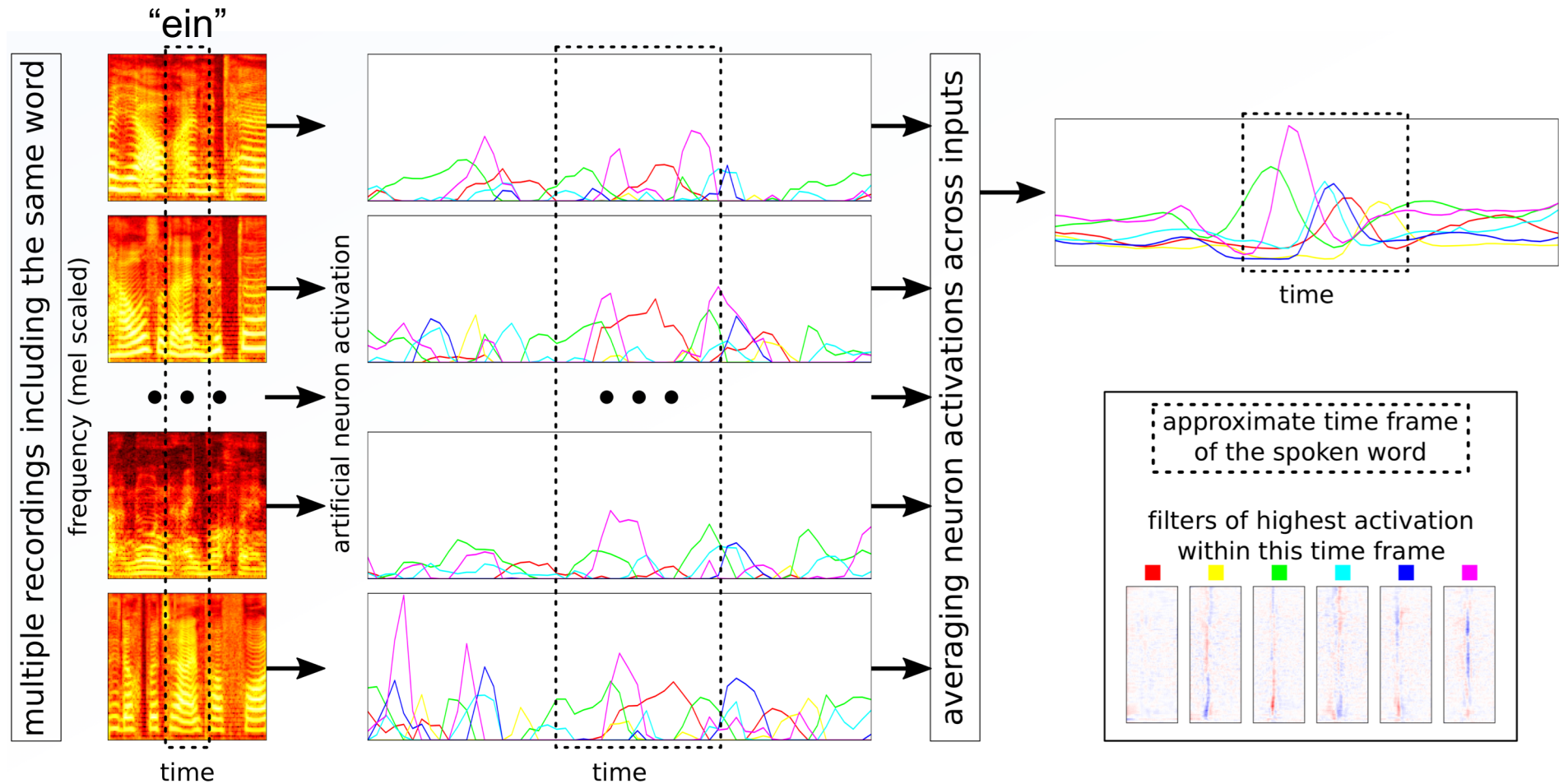
time series
(temporal view)



topographic map
(spatial view)

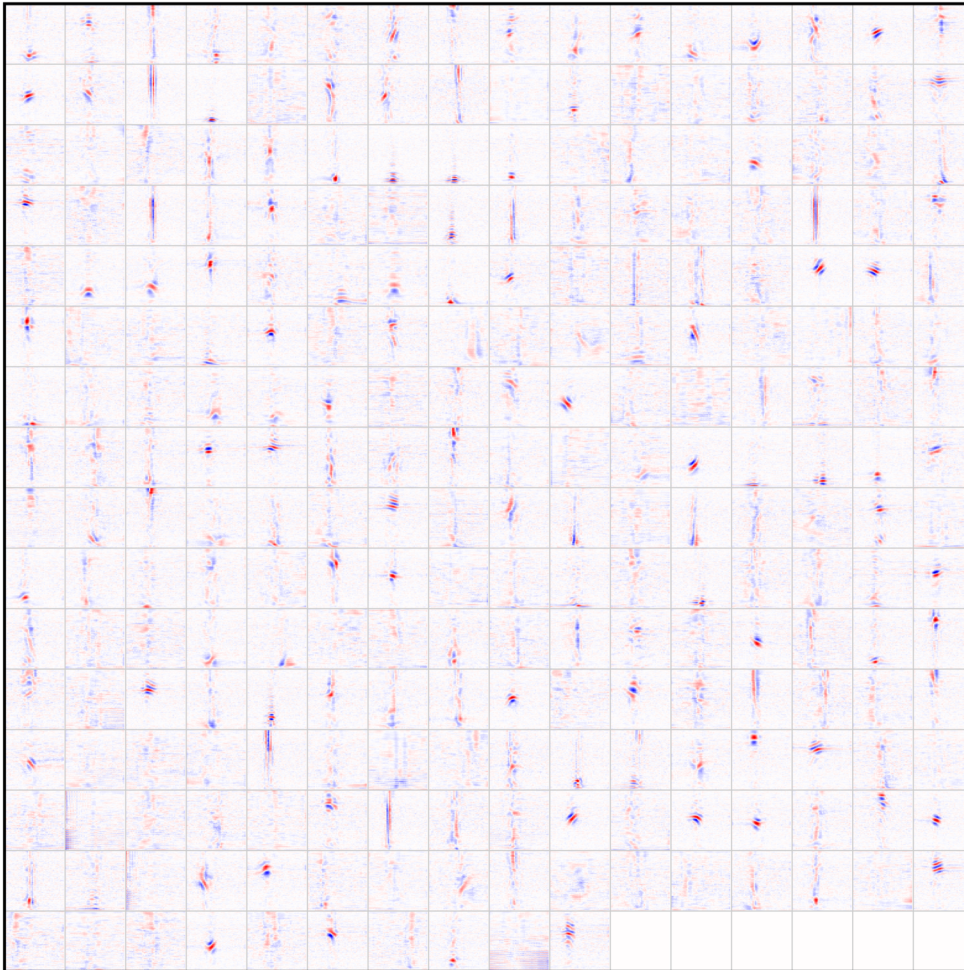


ERP-Like Analysis



- neuron activations are deterministic
- variance lies in the stimuli
(differences in context, talking speed, pronunciation)

ERP-Like Analysis

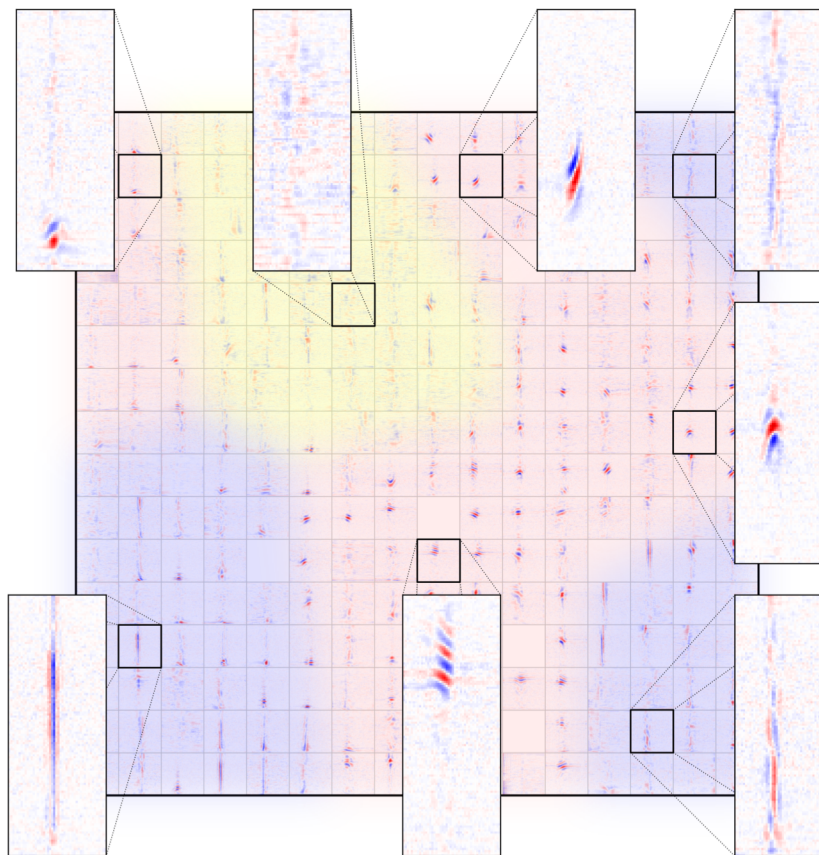
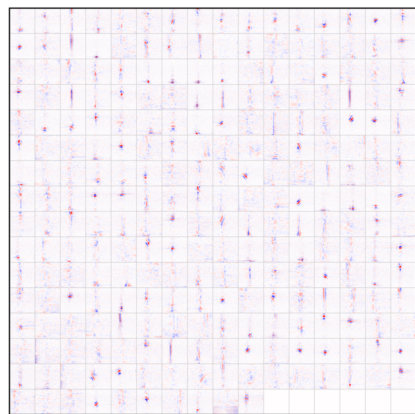


problem:
filters are learned
without particular order

250 filters of layer 1

ERP-Like Analysis

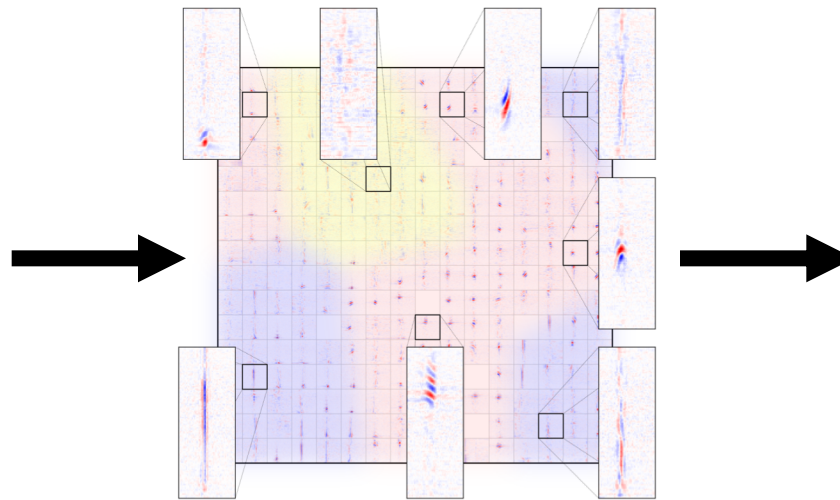
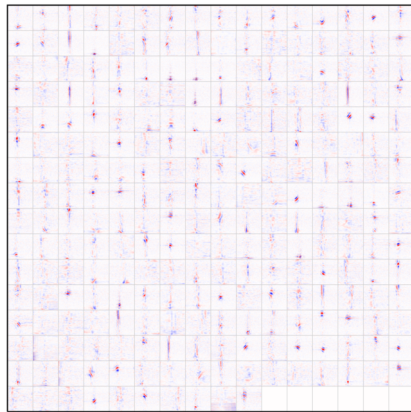
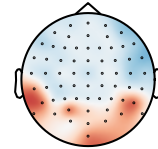
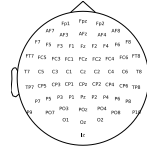
re-arrange filters
by similarity using a
self-organizing map



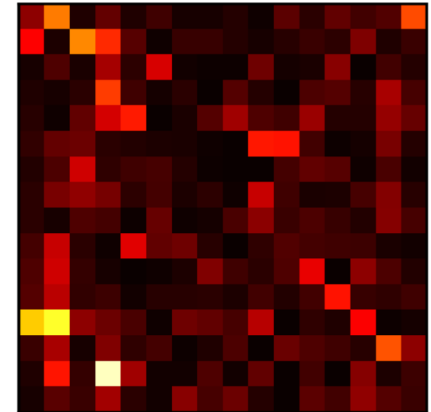
blue areas: beginning or ending of sounds, percussive sounds
red areas: rising and falling pitches in different frequencies
yellow area: noisy sounds

ERP-Like Analysis

EEG equivalent:

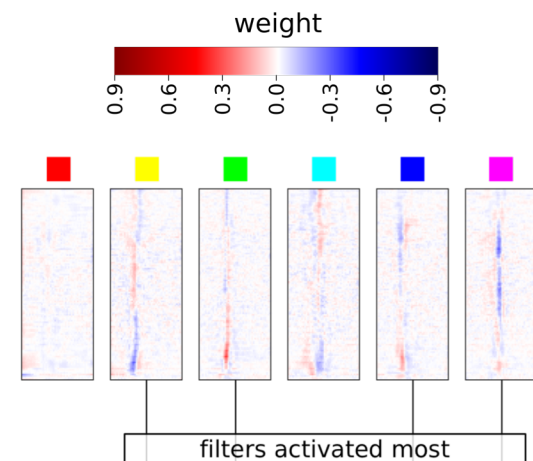
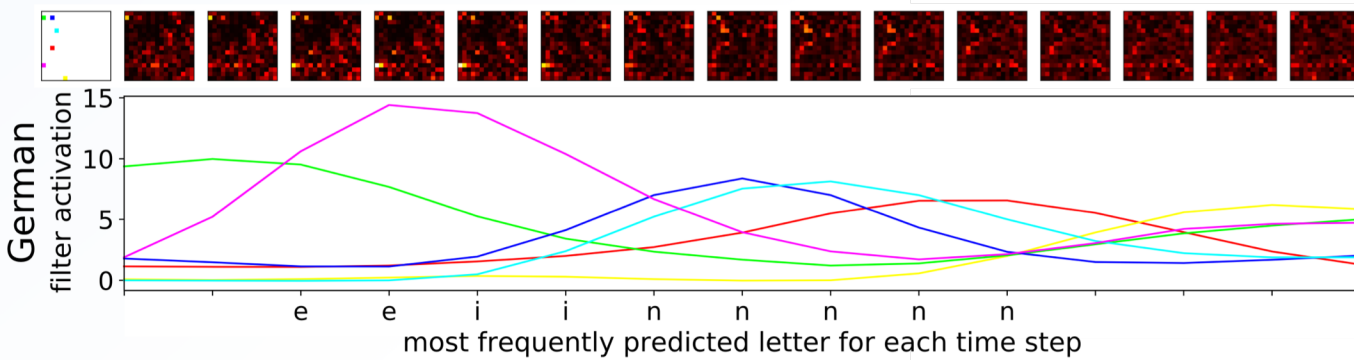


activation map

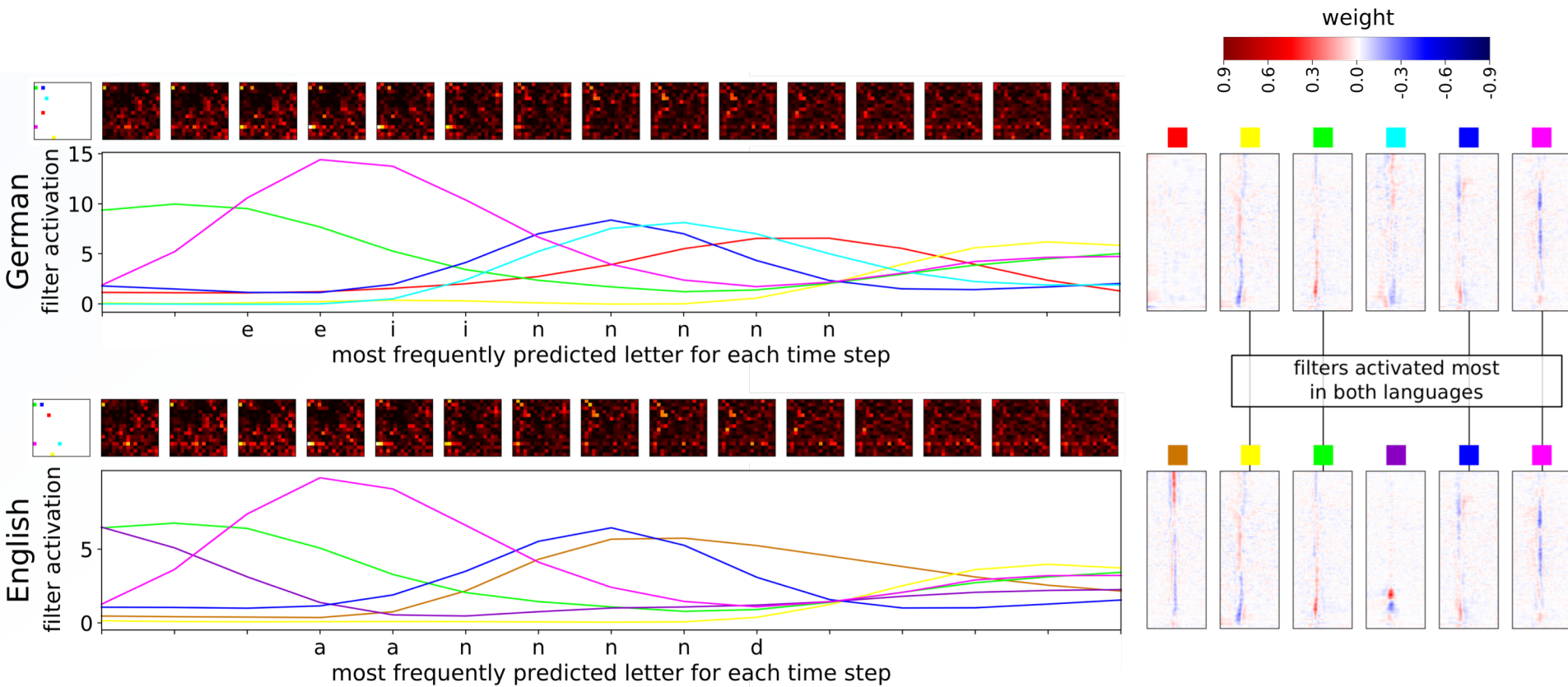


blue areas: beginning or ending of sounds, percussive sounds
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ERP-Like Analysis

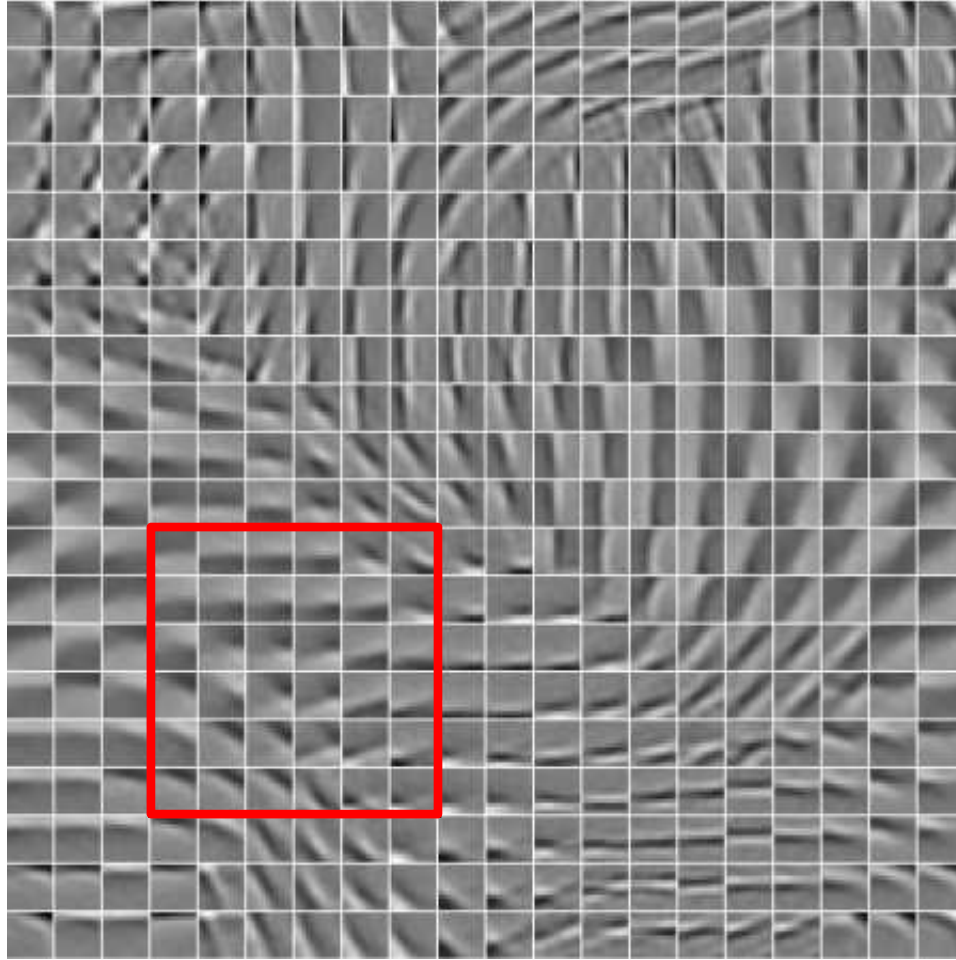


ERP-Like Analysis



- highly similar neuron activations in English and German, but language-specific predictions

Topographic Filter Maps



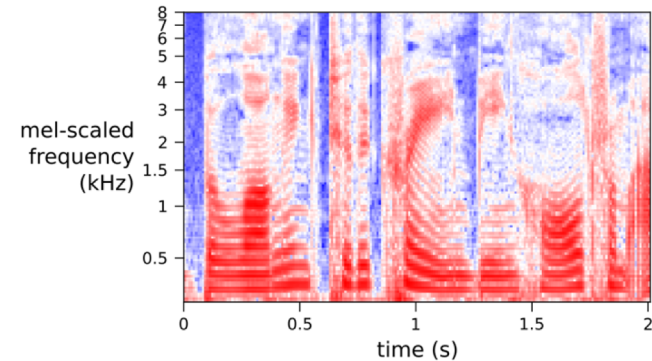
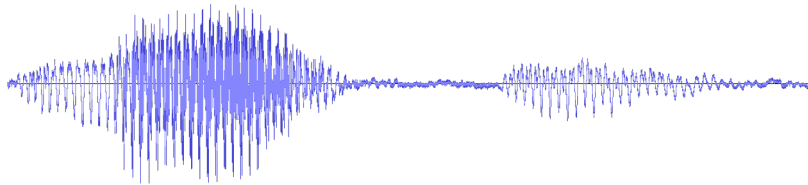
neighborhoods of
similar filters

K. Kavukcuoglu, R. Fergus & Y. LeCun.
"Learning invariant features through topographic filter maps."
Computer Vision and Pattern Recognition, 2009. CVPR 2009.

Deeper Analysis: Neuron Activation Profiles (NAPs)

Introspection for Audio Data

- We have
... little intuition about input signal



... more intuition about the output

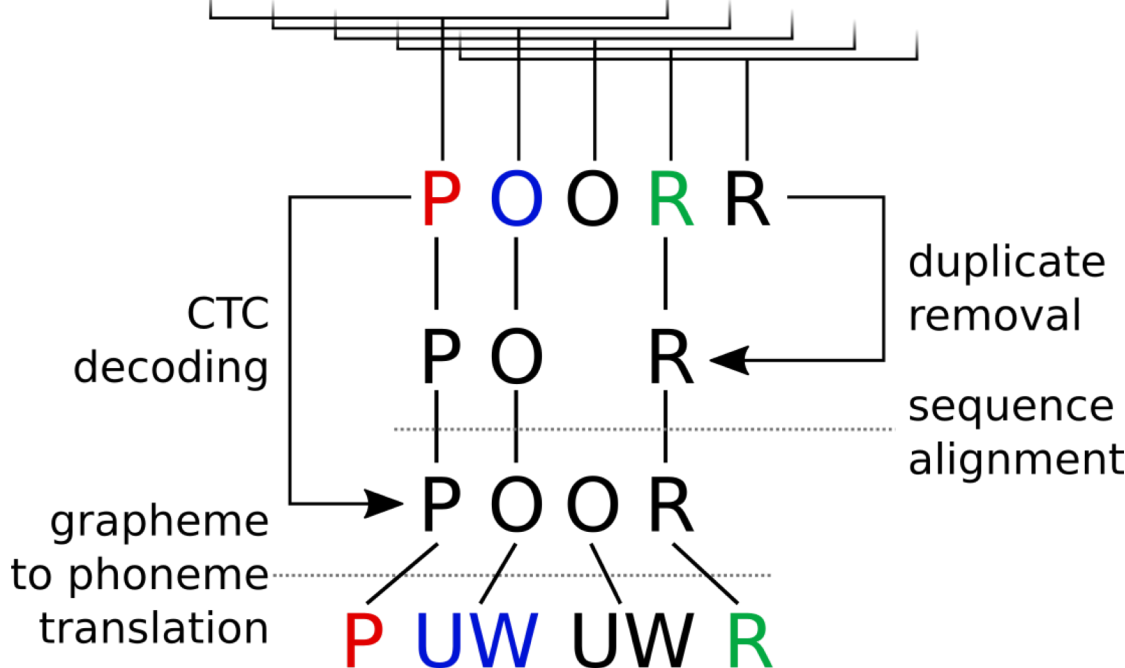
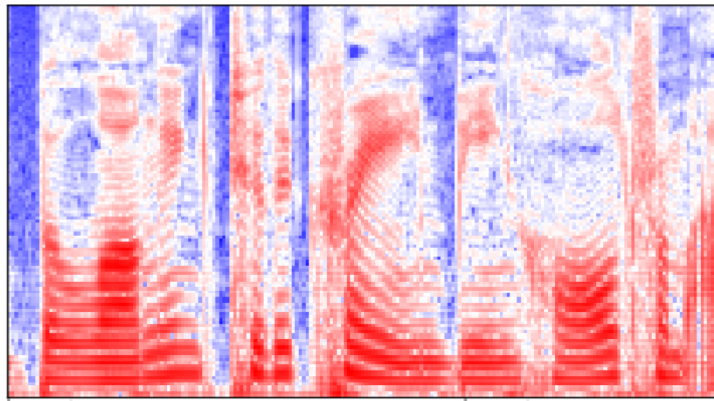
‘SPEECH’ → /S P IY CH/

Introspection for Audio Data

- Instead of saliency maps or activation maximization:
 - obtain layer-wise class-specific network responses
 - compare their similarities to human intuition



Deriving Phoneme Annotations



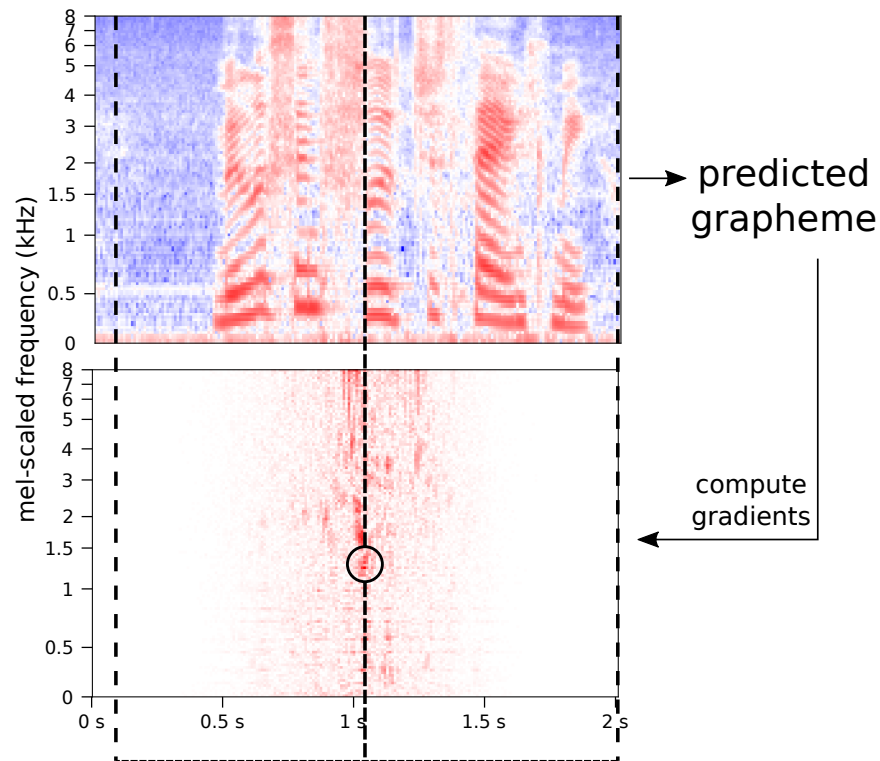
Needleman & Wunsch: “A general method applicable to the search for similarities in the amino acid sequence of two proteins.” *Journal of molecular biology*, 48(3):443–453, 1970.

attention-based encoder-decoder
 encoder: 2 bi-LSTM layers
 decoder: global attention + 2 LSTM layers
 trained on CMU Pronunciation Dictionary

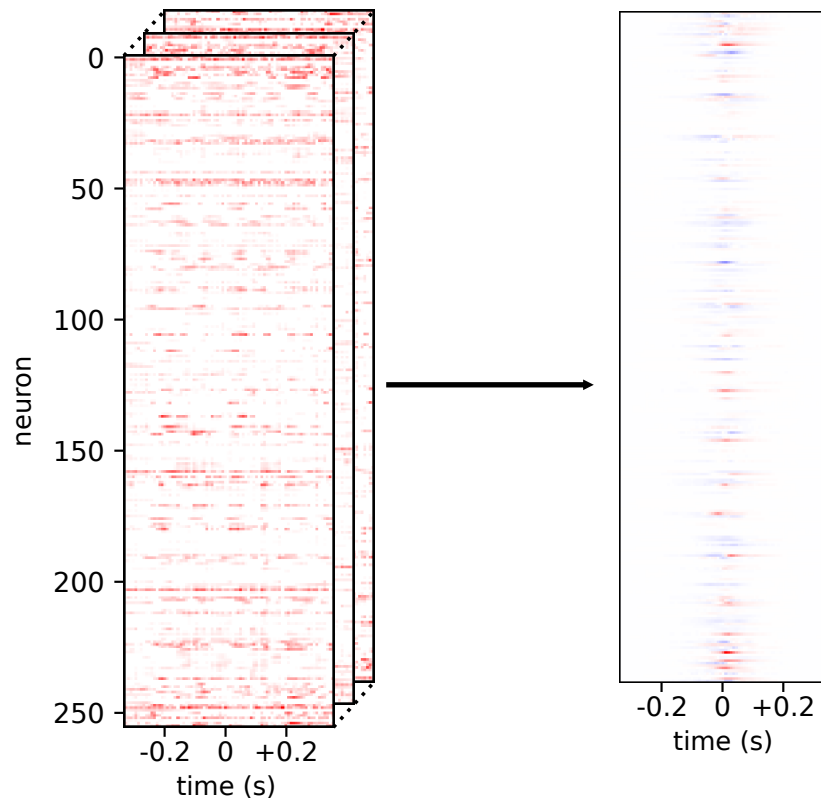
Krug, Knaebel & Stober: “Neuron Activation Profiles for Interpreting Convolutional Speech Recognition Models”
 In: IRASL Workshop @ NeurIPS 2018.

Characteristic Network Responses

center at highest importance:
 $\text{argmax}_t(|\text{gradient}| \odot \text{activation})$

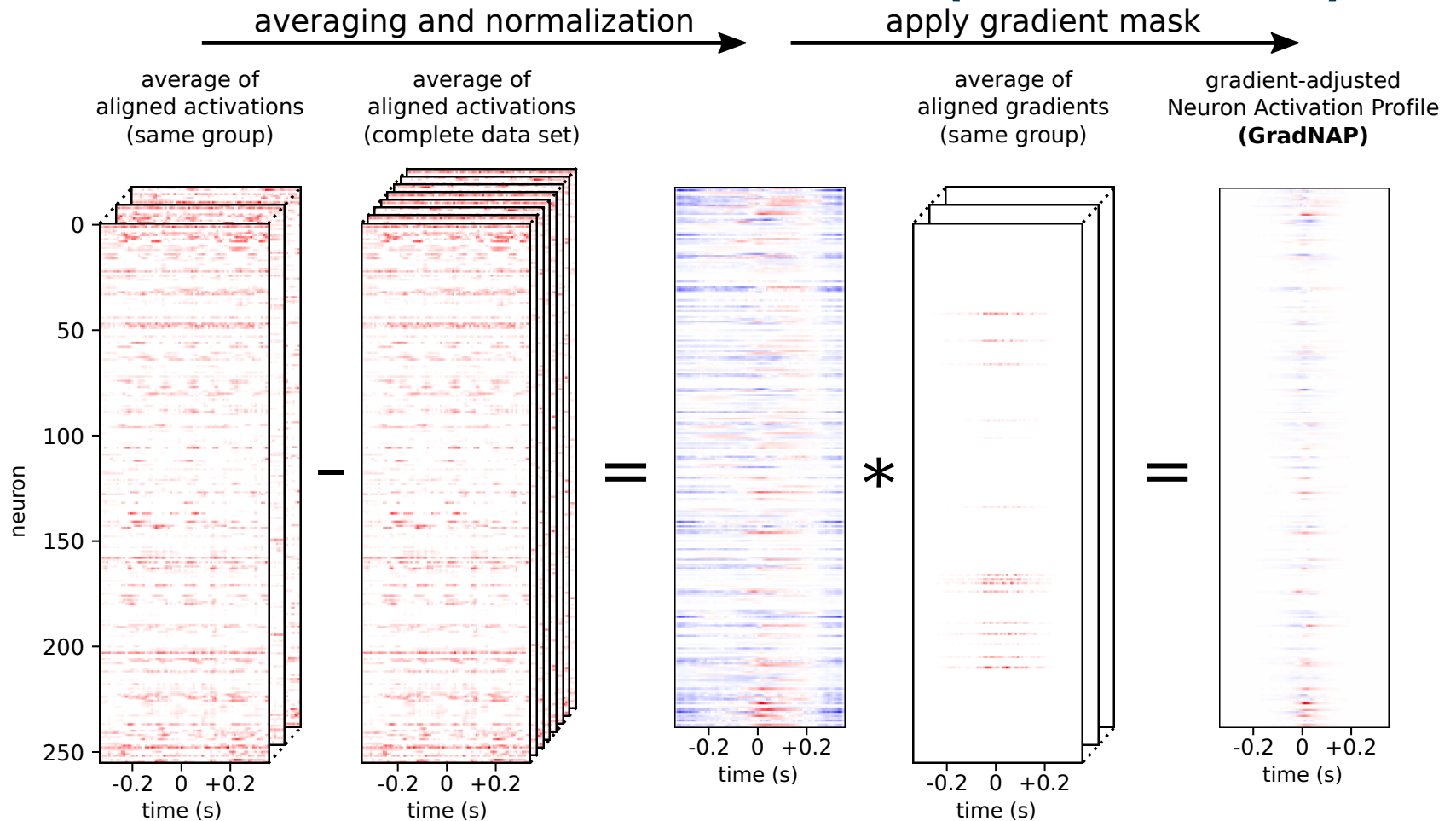


speech alignment



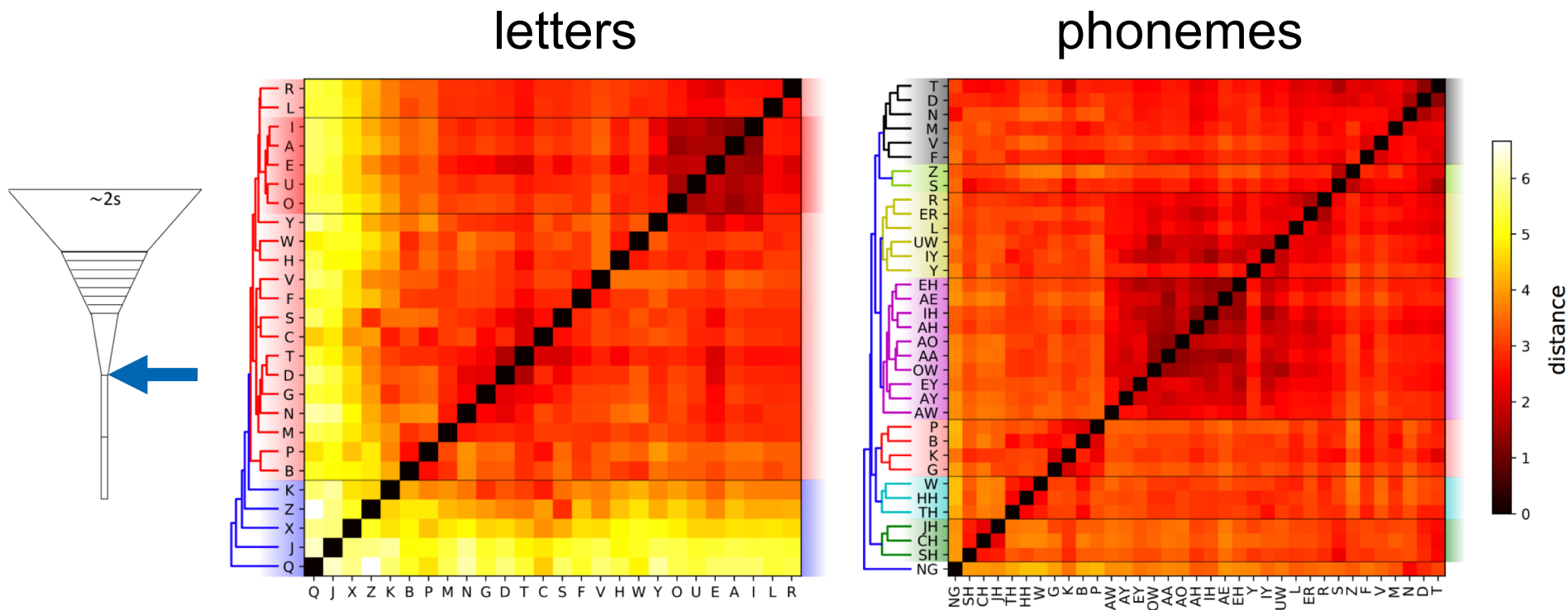
response averaging

Gradient-adjusted Neuron Activation Profiles (GradNAPs)



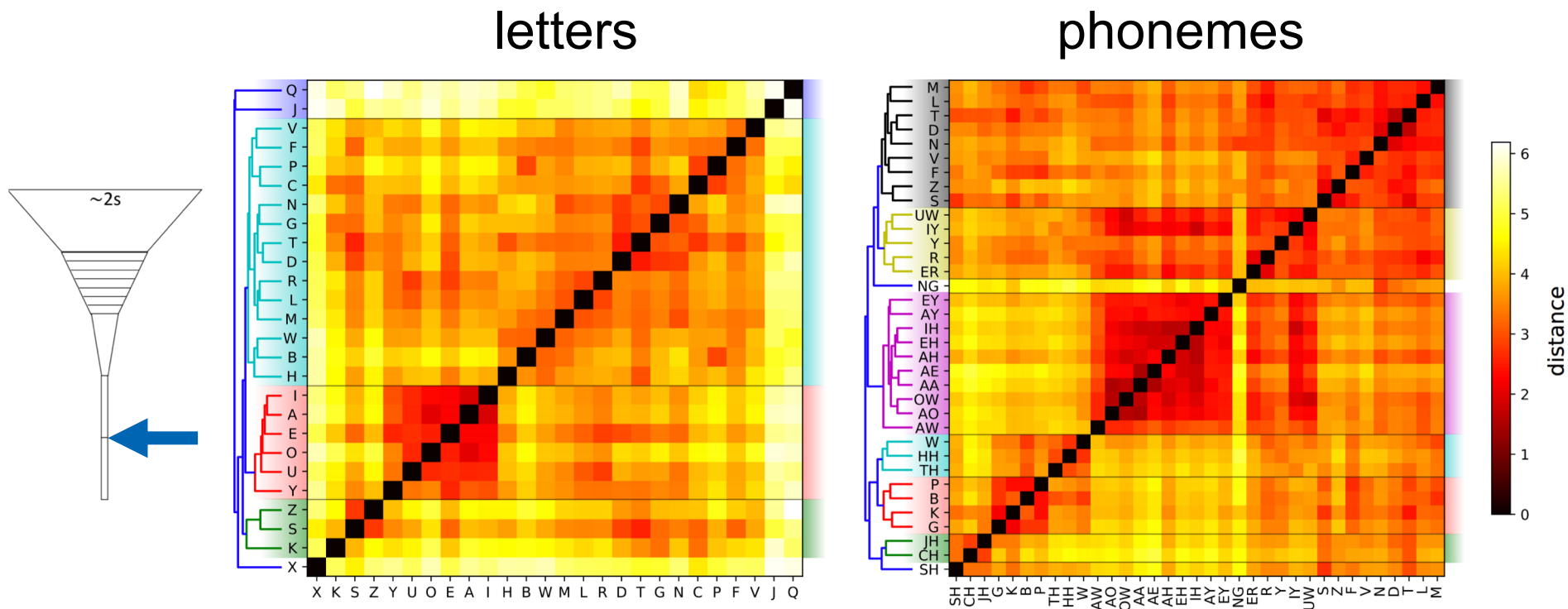
- use sensitivity-based alignment
- use sensitivity values to mask out activations of low relevance for prediction

Clustering of NAPs in 9th Layer



- clusters of similar phonemes emerge
- no distinct clustering of NAPs for letters

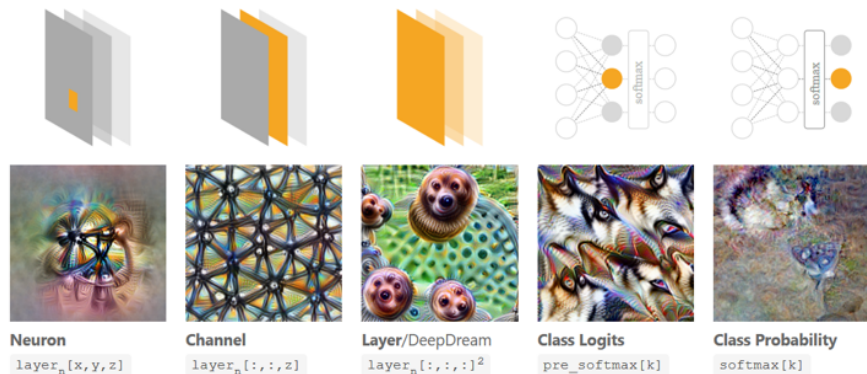
Clustering of NAPs in 10th Layer



- phoneme clusters become more distinct
 - cluster of vowel letters emerges

Recap: Introspection

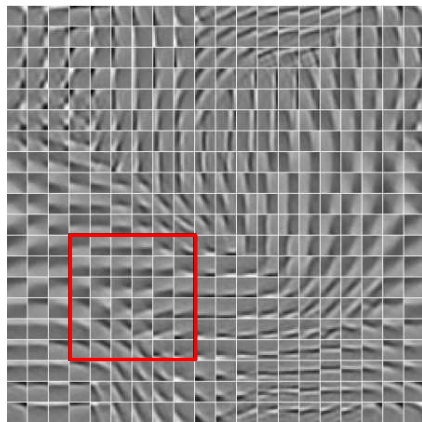
feature visualization (optimize input)



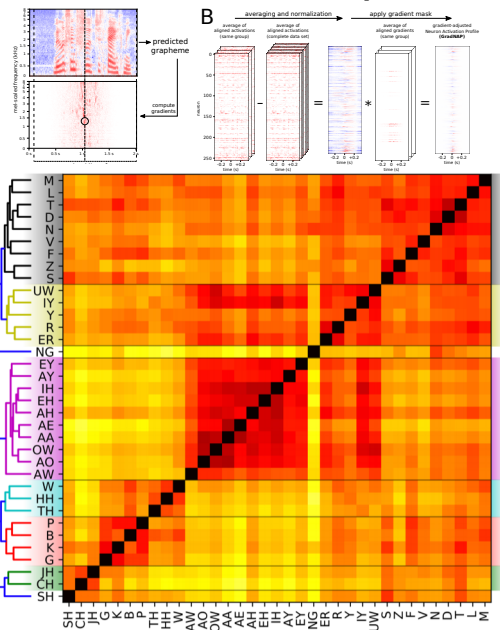
relevance / saliency analysis (for given input)



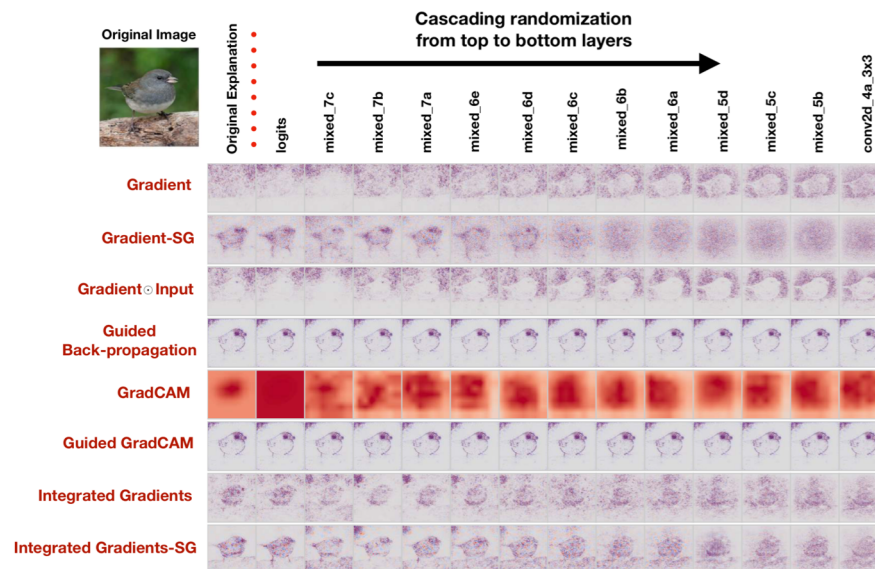
feature topography (improve interpretability)



neuron activation profiles



=> sanity checks!



Hands-on: Distill / Lucid Tutorials

- Start at <https://distill.pub/2017/feature-visualization/>
- All images were generated using Lucid <https://github.com/tensorflow/lucid>
(Scroll down for a list of notebooks!)