

# Neuronale Netze

# Convolutional Neural Networks

# (CNNs)

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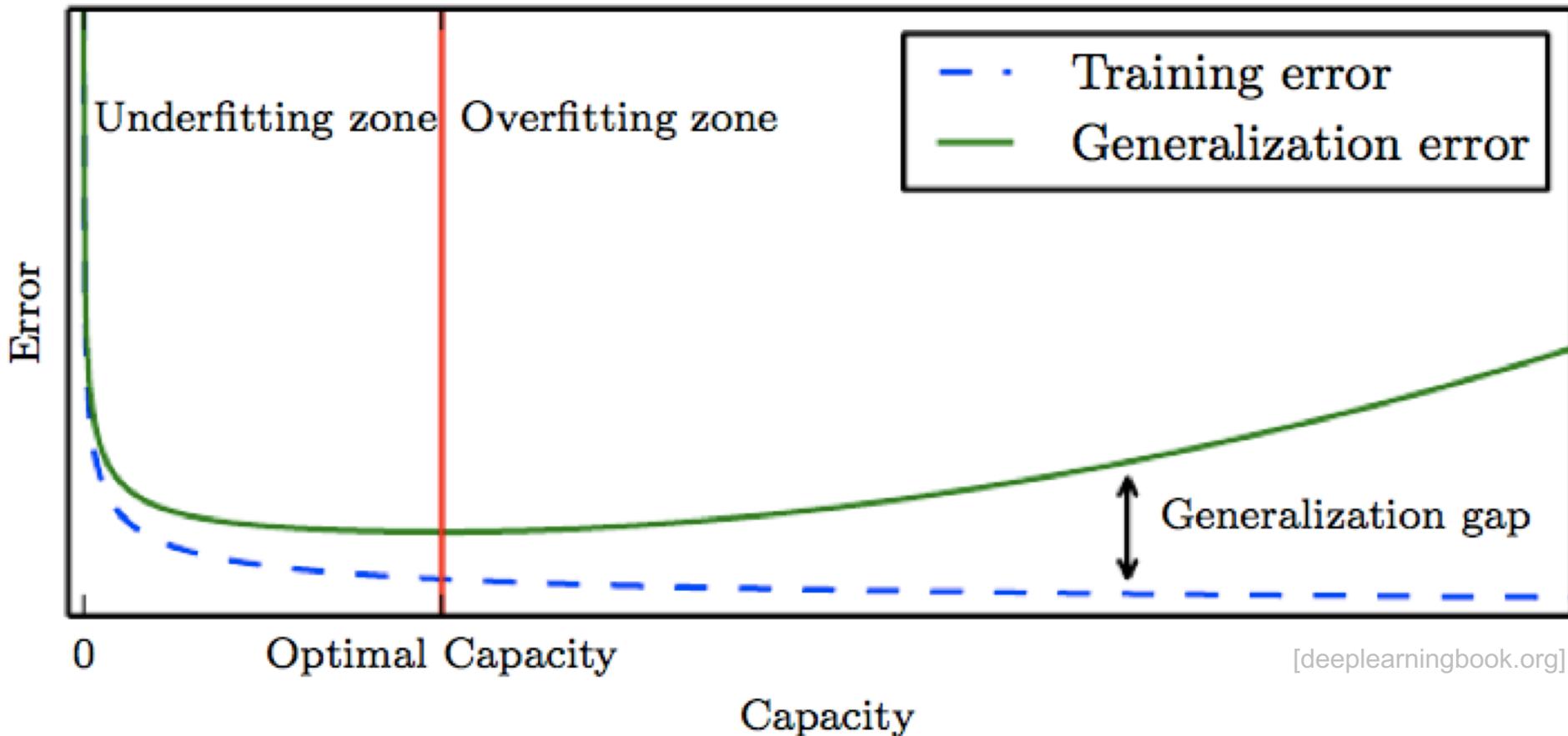


FACULTY OF  
COMPUTER SCIENCE



# Recap

# Modell-Kapazität



Bewertung & Selektierung von Modellen nur auf der Basis bisher ungesehener Daten!

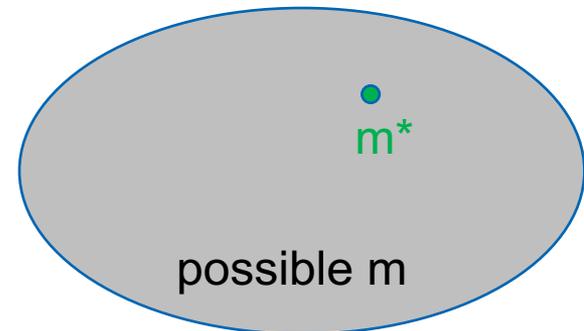
# Bias-Variance Trade-Off

- high bias, low variance:



- low bias, high variance:

regularize!



- good trade-off:



# Regularization Techniques

- parameter norm (L1/L2)
- early stopping
- dropout
- more data / data augmentation
- adding noise / denoising
- semi-supervised learning
- multi-task learning
- parameter tying & sharing
- sparse representations
- bagging / ensembles
- DropConnect = randomly set weights to zero
- (layer-wise) unsupervised pretraining
- adversarial training
- ...

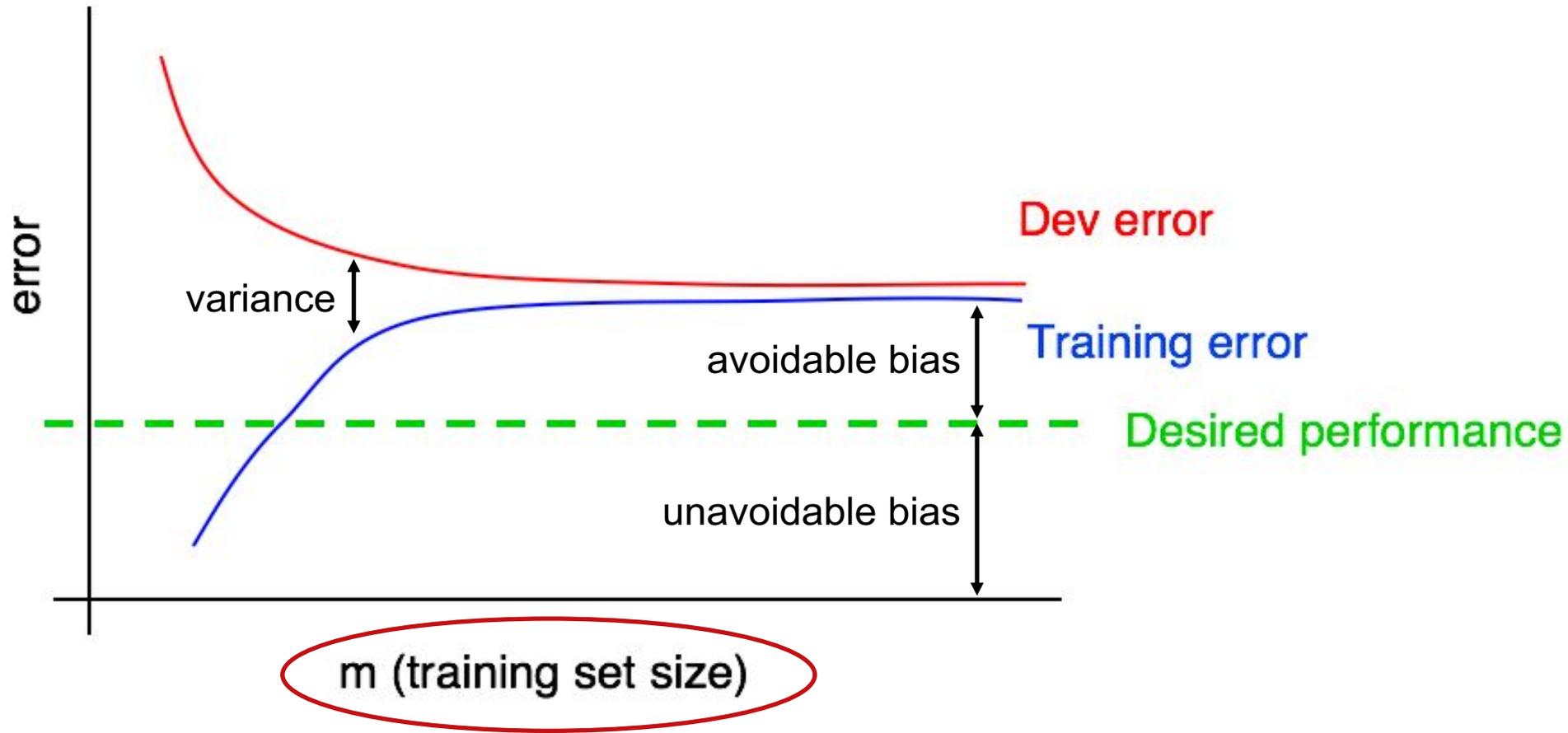
# Practical Methodology

adapted from Andrew Ng. “Machine Learning Yearning” (draft), 2018

# Bias & Variance (continued)

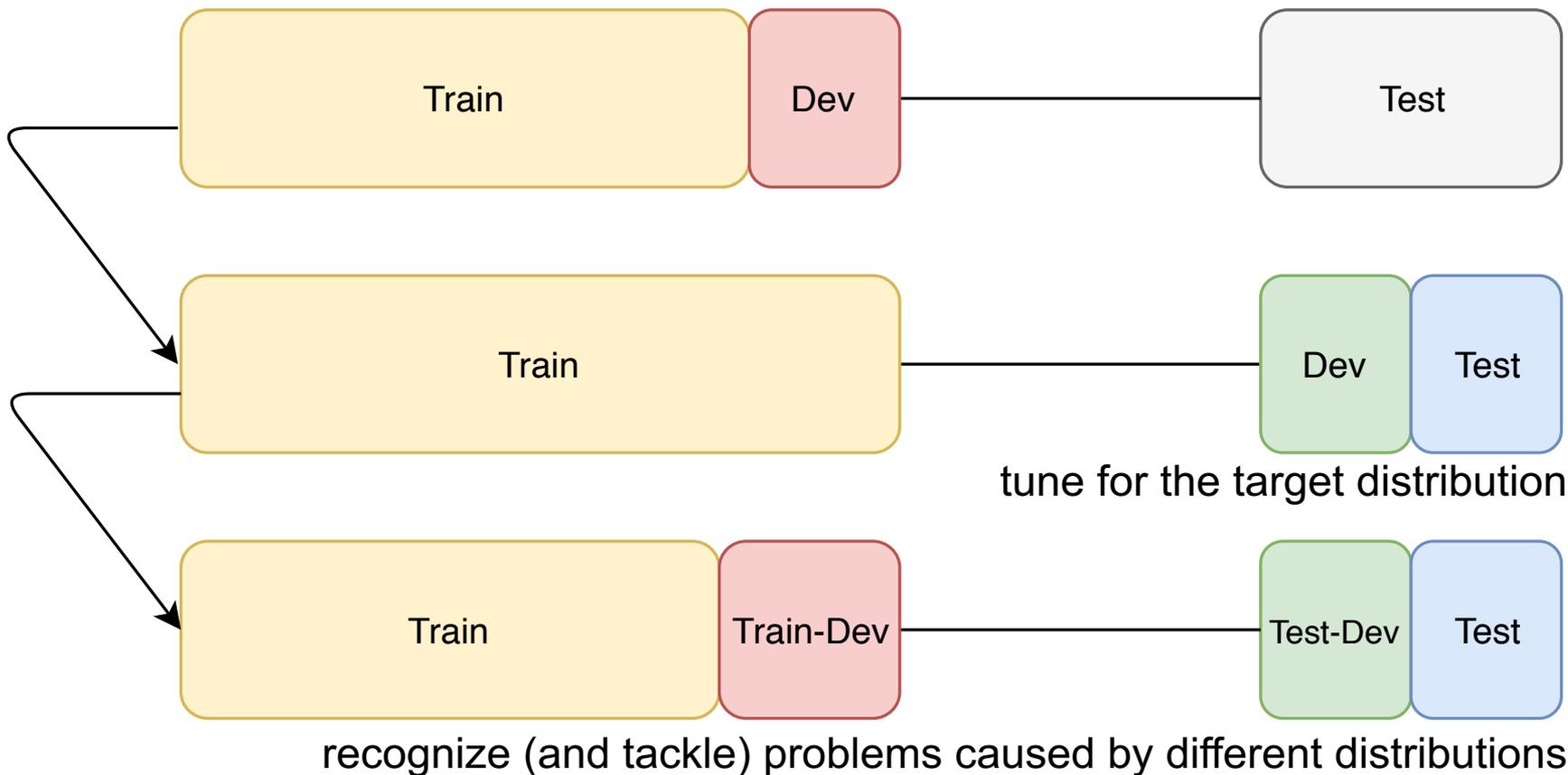
- optimal error rate (“unavoidable bias”)
  - needs to be estimated somehow (e.g. human error)
- avoidable bias (training error – optimal error rate)
- “variance” (generalization error)
  
- high avoidable bias (underfitting)
  - try to reduce training set error first: increase model size (capacity), modify input features, reduce regularization
- high variance (overfitting)
  - regularize, add more data, decrease model size, decrease number/type of input features (selection)
- both: modify model architecture

# Learning Curves

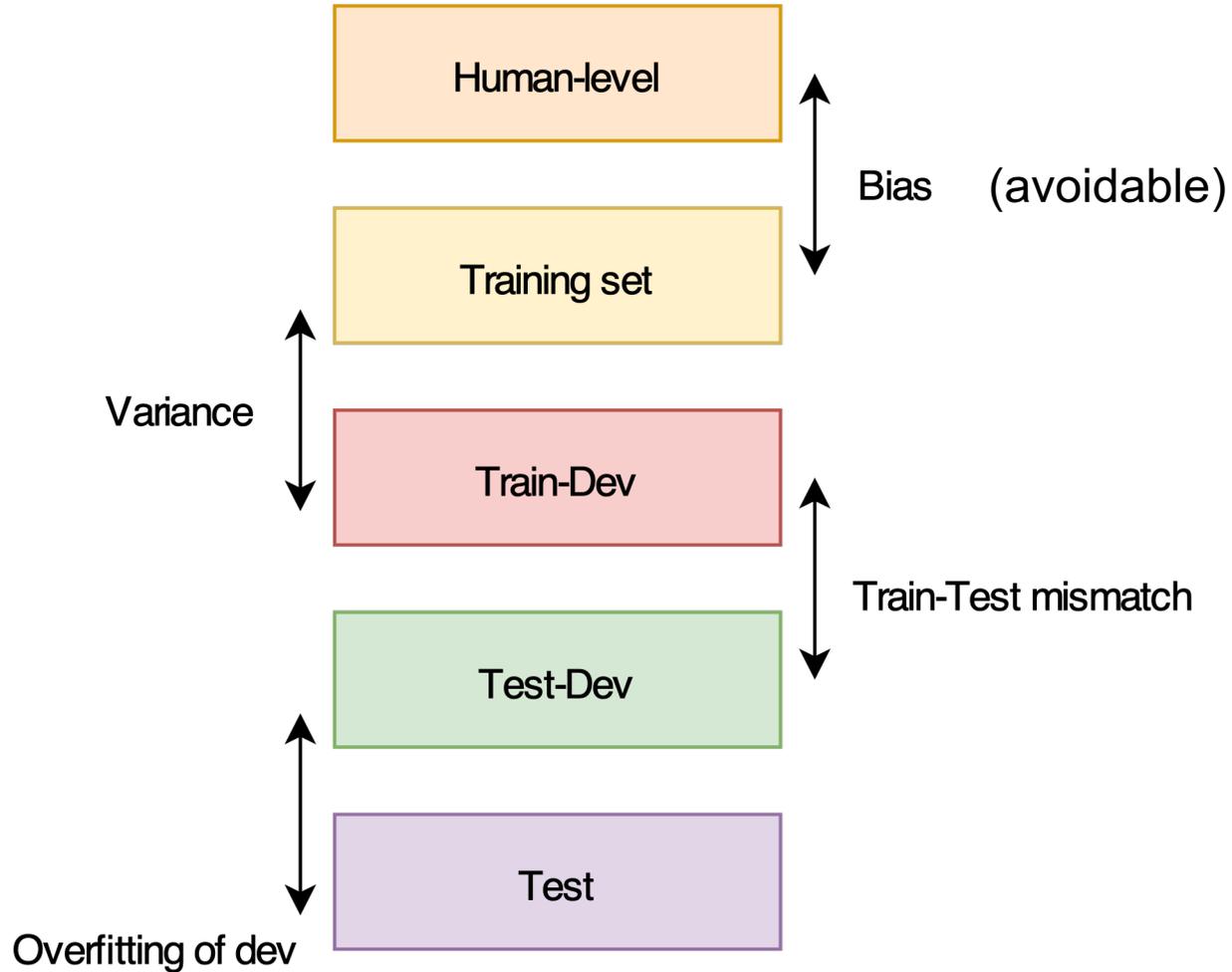


# Data Splits for Different Distributions

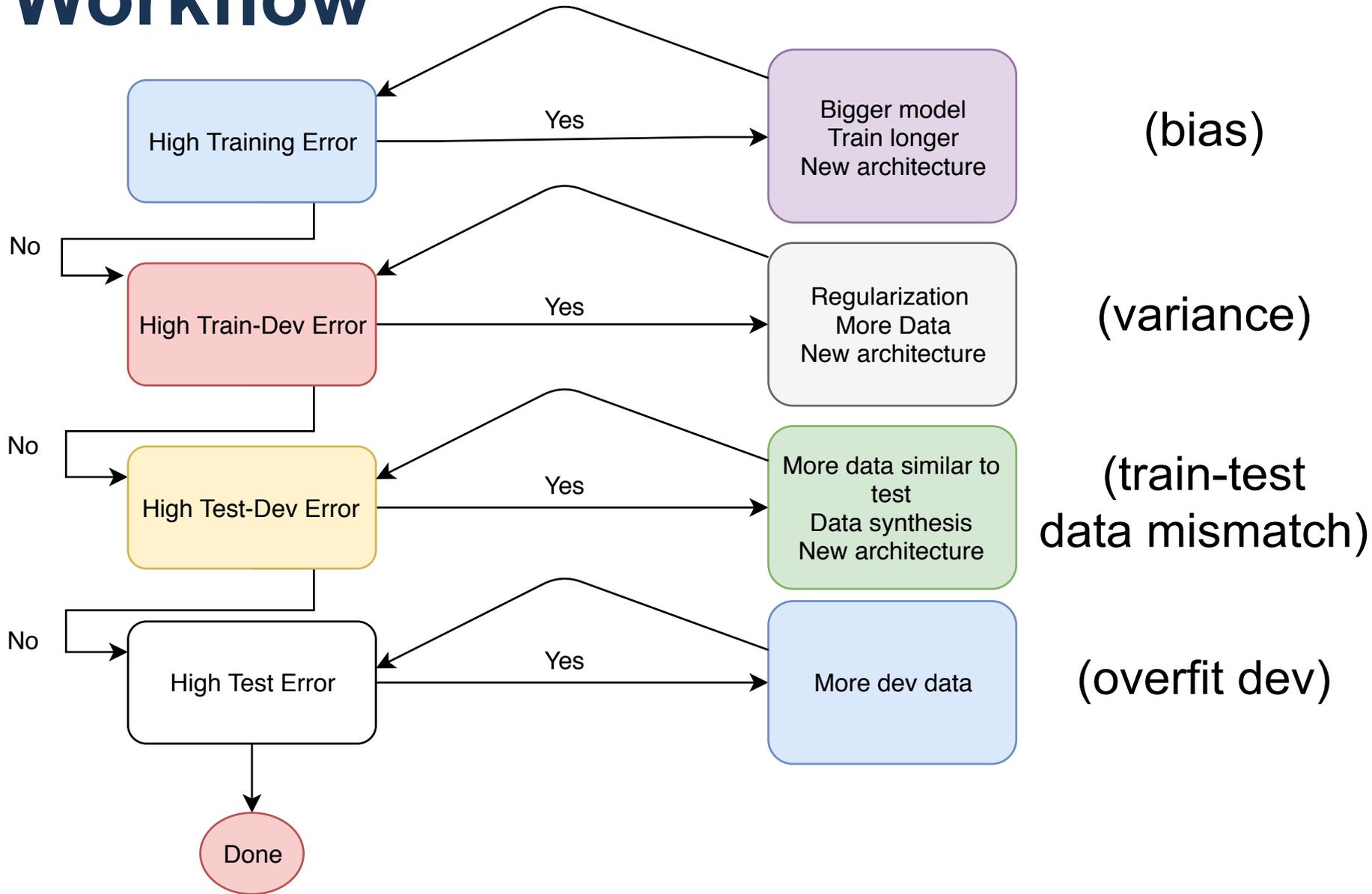
=> Make dev and test sets come from the same distribution!



# Error Factors



# Workflow

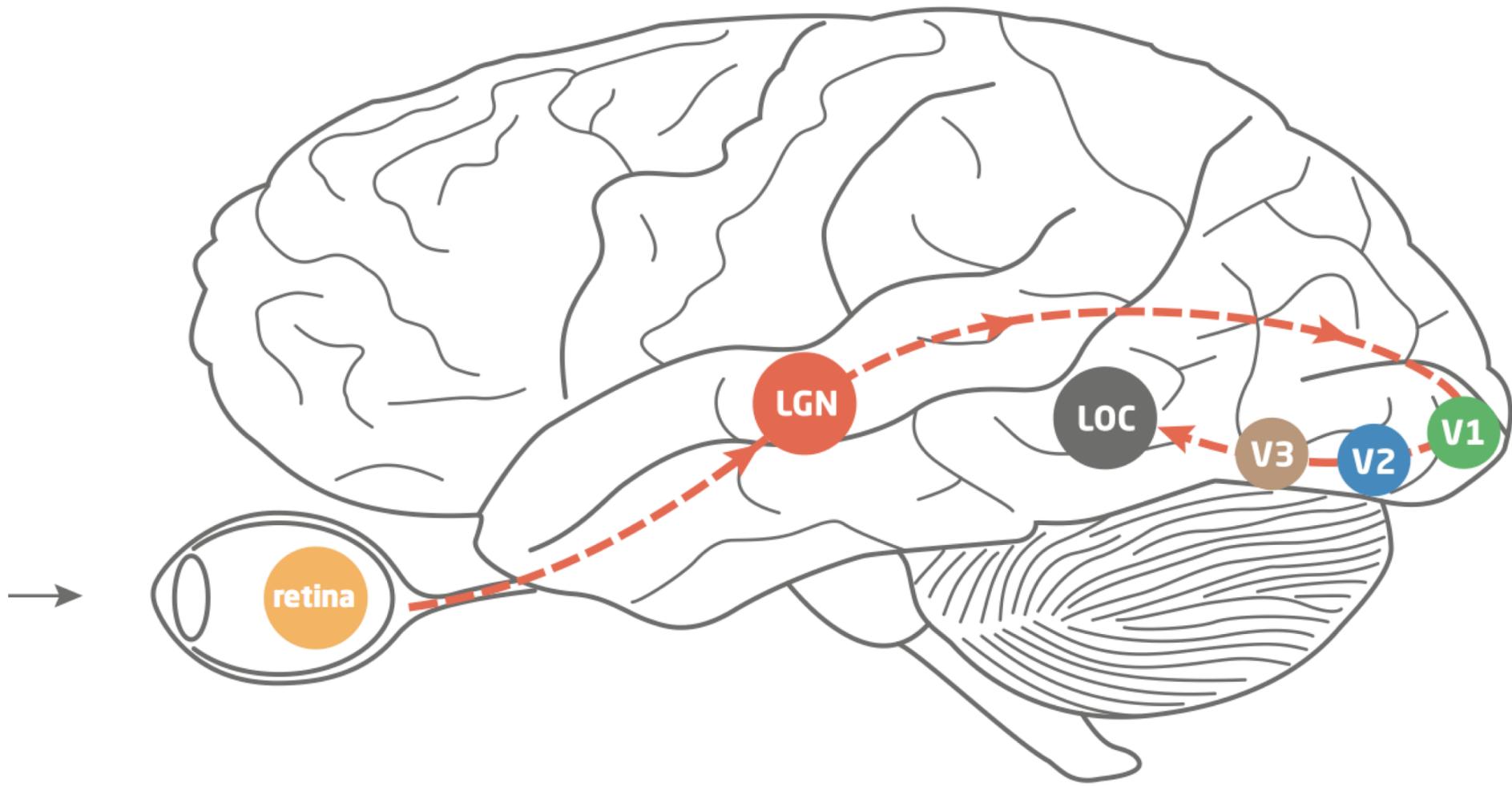


# Further Reading

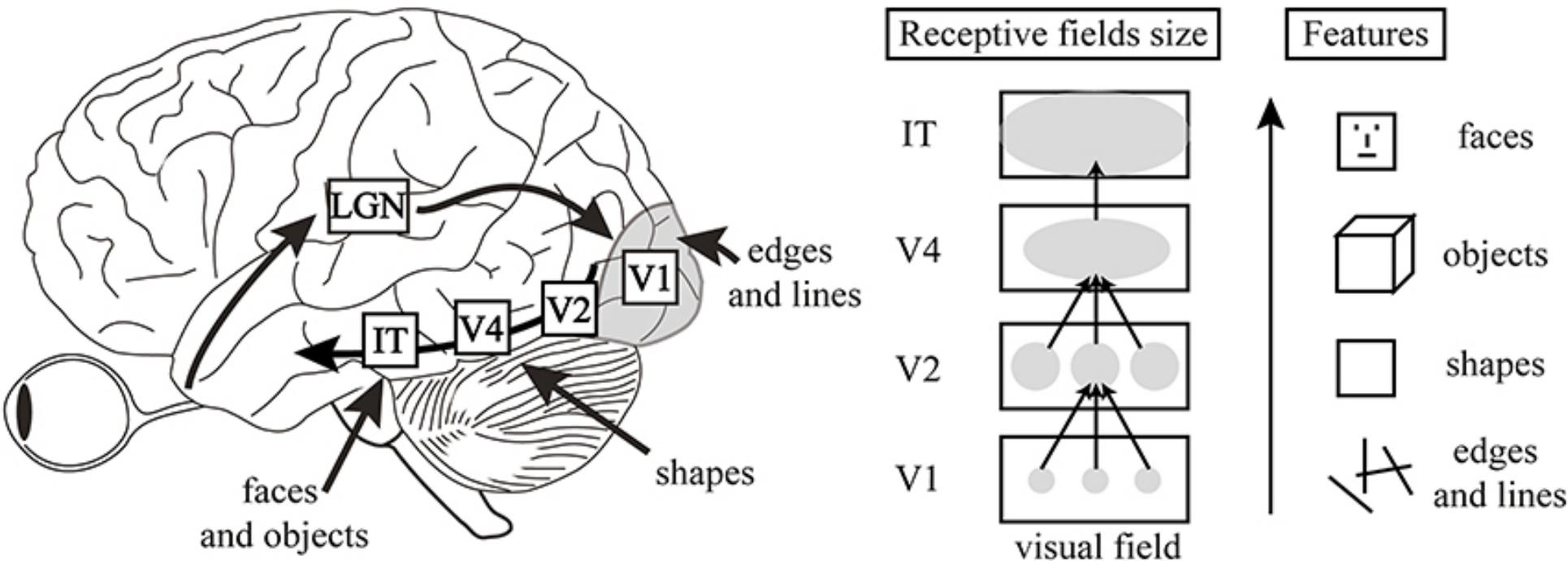
- <http://mlyearning.org/>
- <http://mlexplained.com/2018/04/24/overfitting-isnt-simple-overfitting-re-explained-with-priors-biases-and-no-free-lunch/>
- <https://karpathy.github.io/2019/04/25/recipe/>
- <https://lilianweng.github.io/lil-log/2019/03/14/are-deep-neural-networks-dramatically-overfitted.html>

# CNNs

# Modelling the Visual System

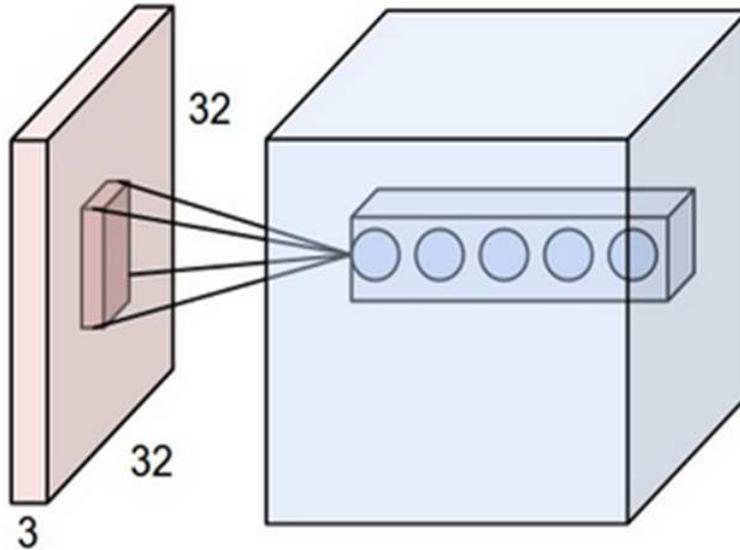


# Modelling the Visual System



<https://neurdivness.wordpress.com/2018/05/17/deep-convolutional-neural-networks-as-models-of-the-visual-system-qa/>

# Faltung (Convolution)



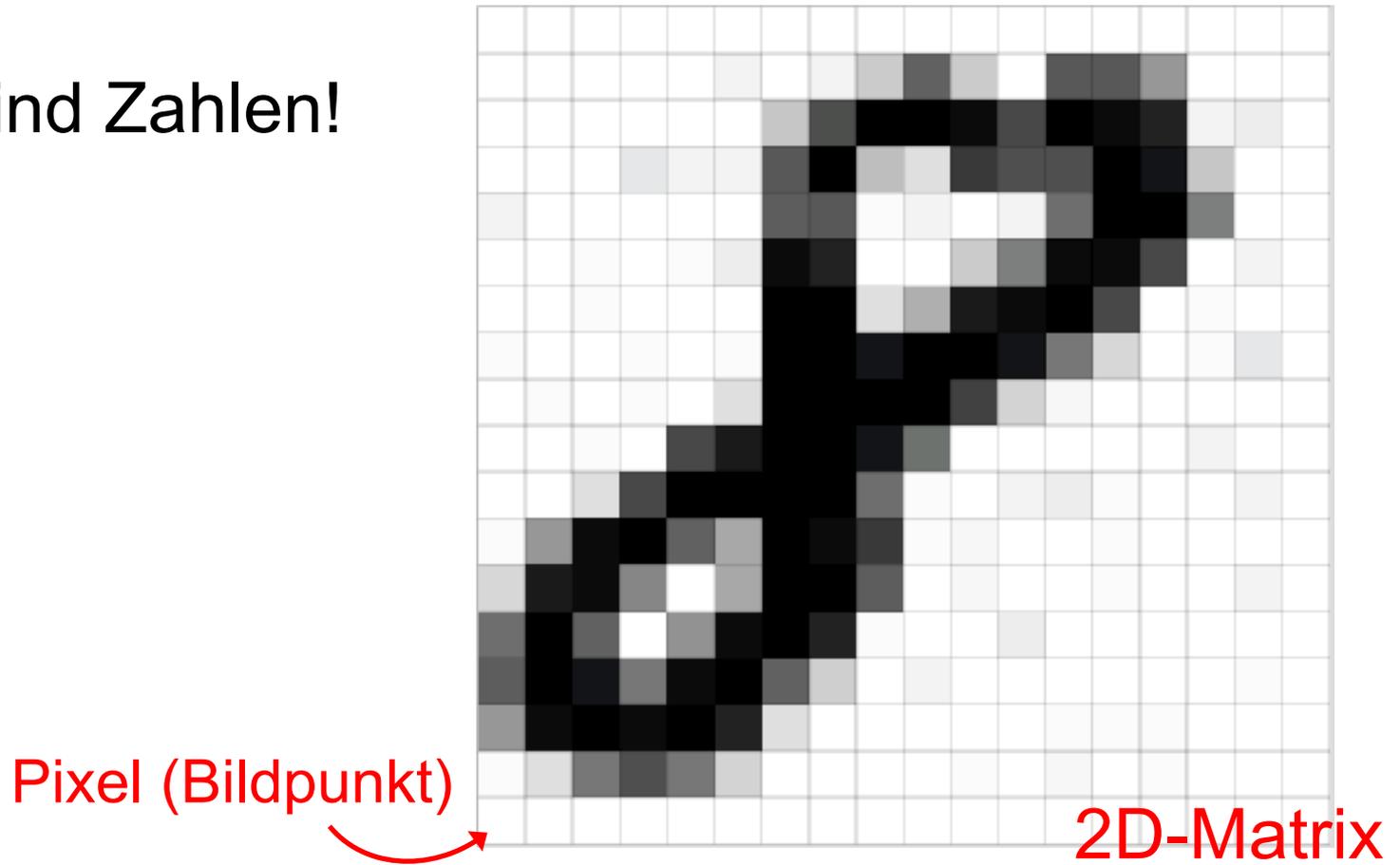
**Motivation:** Egal wo auf dem Bild ein Objekt ist, soll es erkannt werden

**Idee:** Verwende die selben Features auf dem gesamten Bild

**Umsetzung:** Filter / Kernel werden auf jedem Teil des Bildes angewandt und teilen sich die Gewichte

# Ein Kurzer Exkurs in die Digitale Bildverarbeitung

Bilder sind Zahlen!



# Ein Kurzer Exkurs in die Digitale Bildverarbeitung



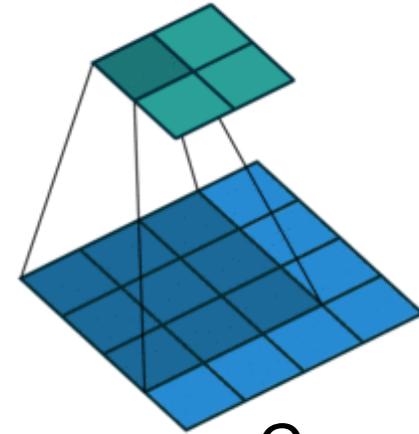
original



grayscale



Otsu threshold



Convolution



jitter



median filter



dilation



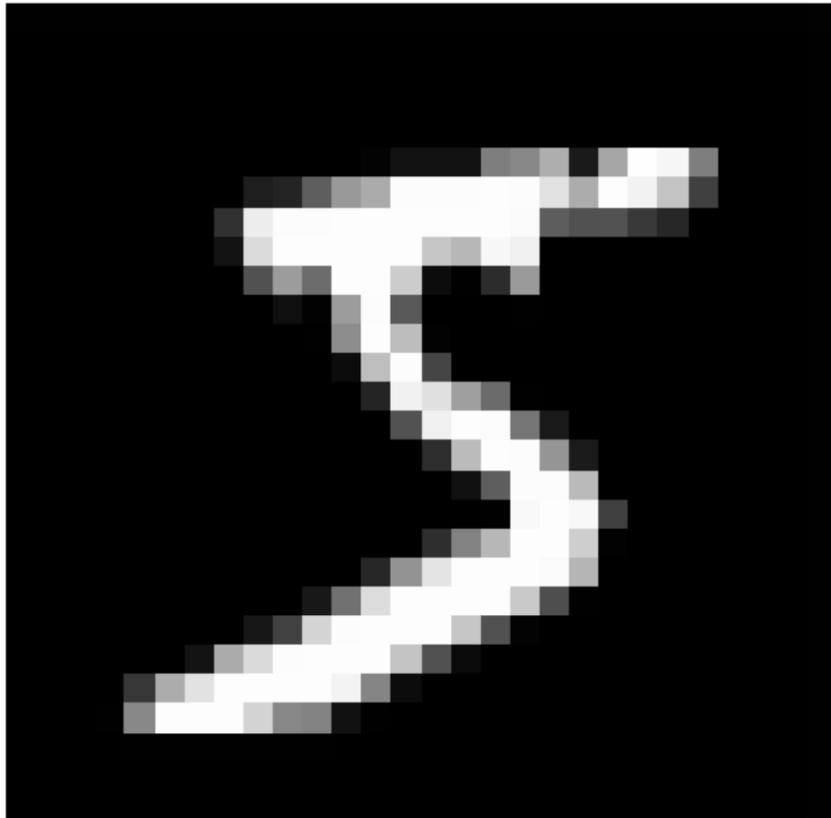
erosion

# Ein Kurzer Exkurs in die Digitale Bildverarbeitung

Kantenerkennung  
mit mehreren Filtern

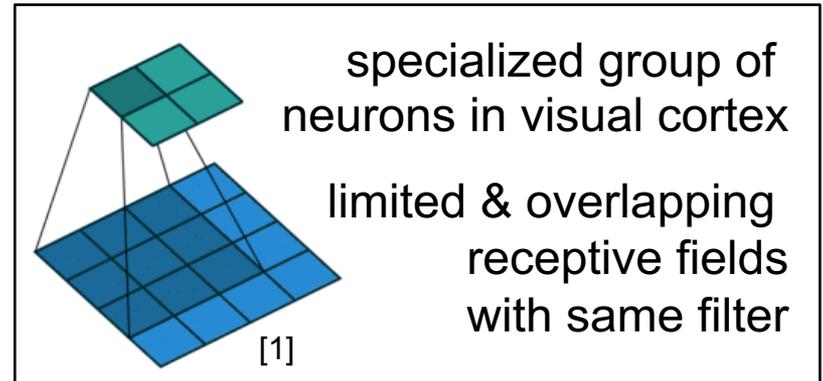


# Convolutional Neural Nets (CNNs)

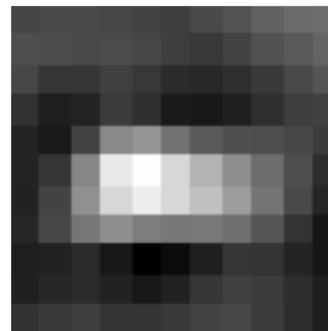


example from MNIST dataset  
<http://yann.lecun.com/exdb/mnist/>

2D input

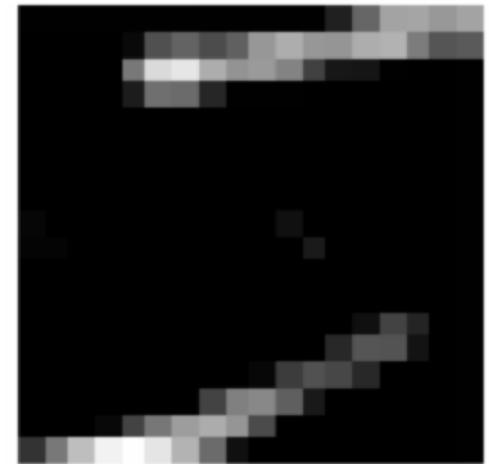


×



learnable  
filter  
(feature)

=

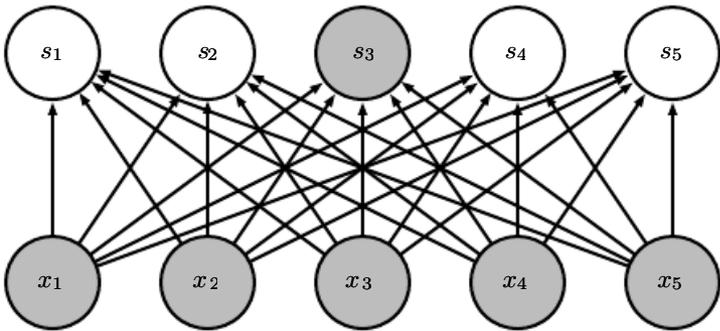
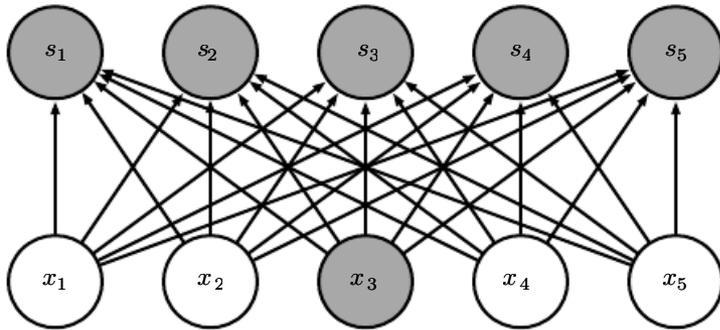


2D output  
(feature map)

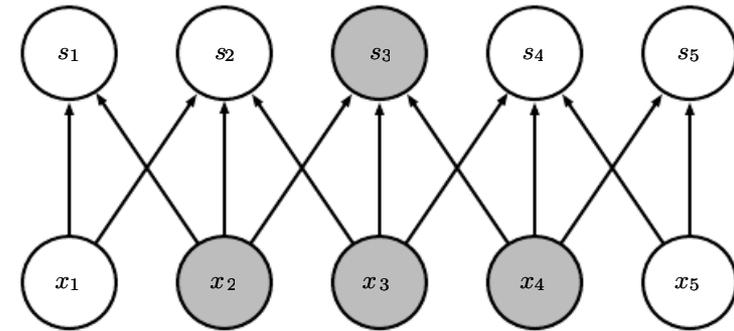
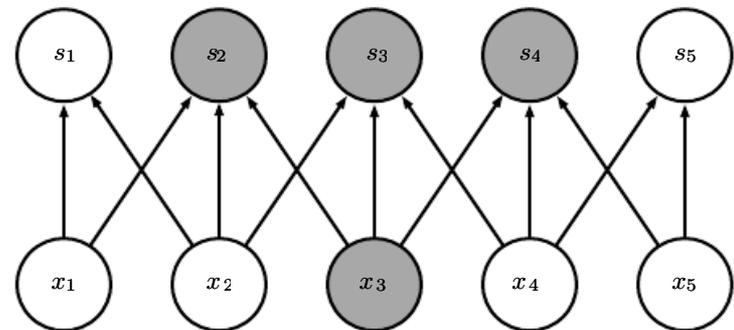
[1] <http://deeplearning.net/software/theano/tutorial/>

# 1. Local Connectivity

fully-connected (dense) layer



convolutional layer

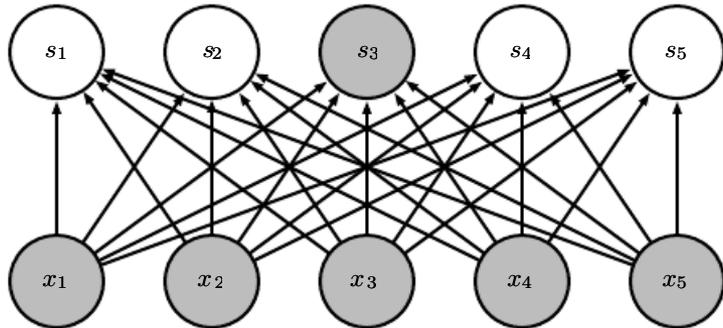


receptive field

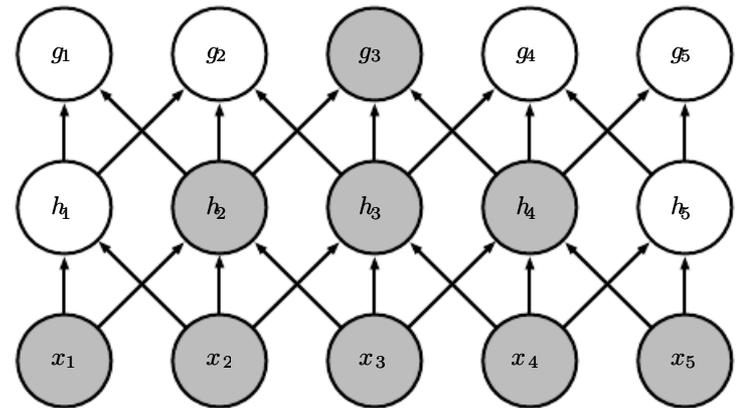
[ <http://www.deeplearningbook.org/contents/convnets.html> ]

# 1. Local Connectivity

1 fully-connected (dense) layer



2 convolutional layers

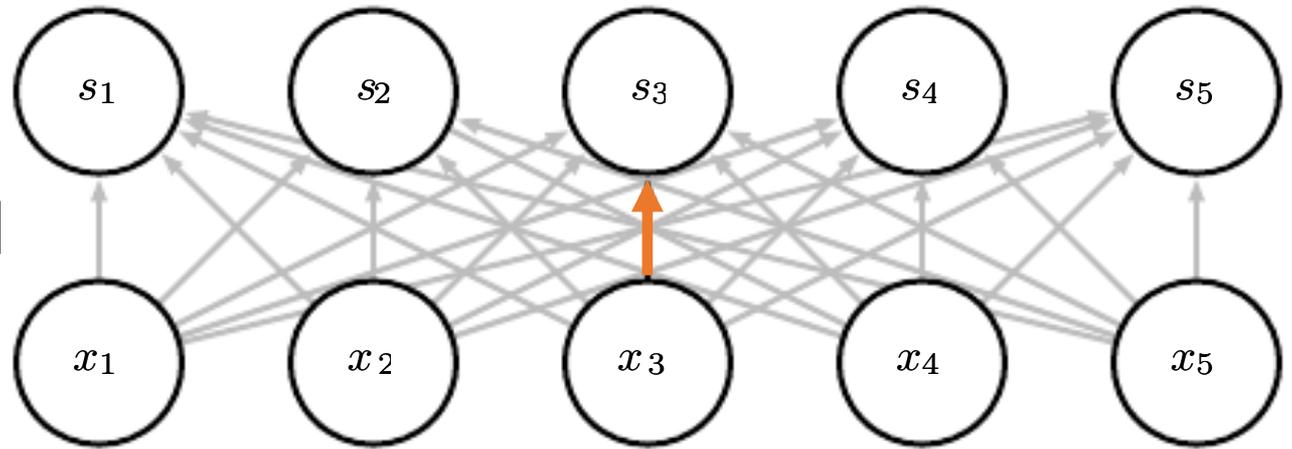


growing receptive field

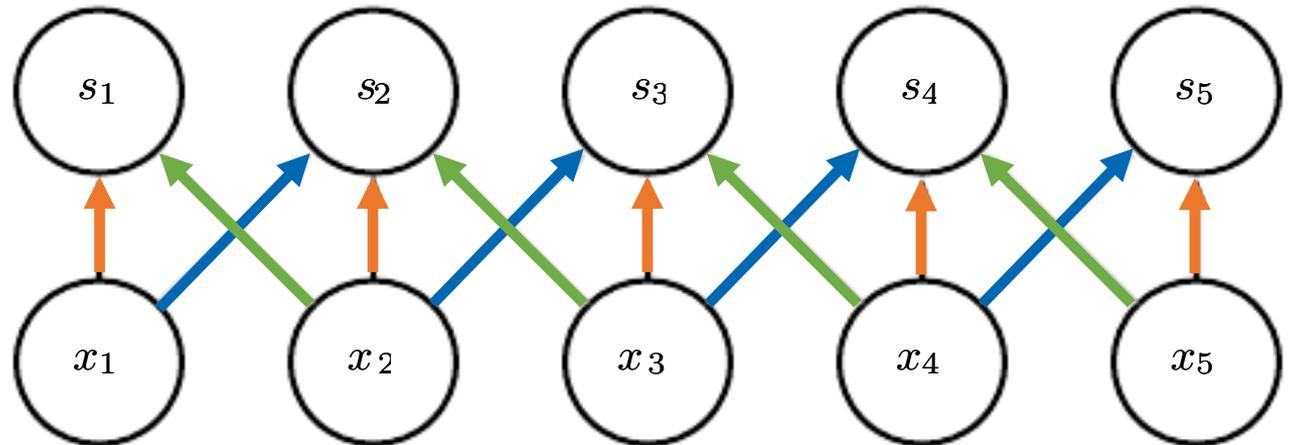
[ <http://www.deeplearningbook.org/contents/convnets.html> ]

# 2. Shared Weights

fully-connected

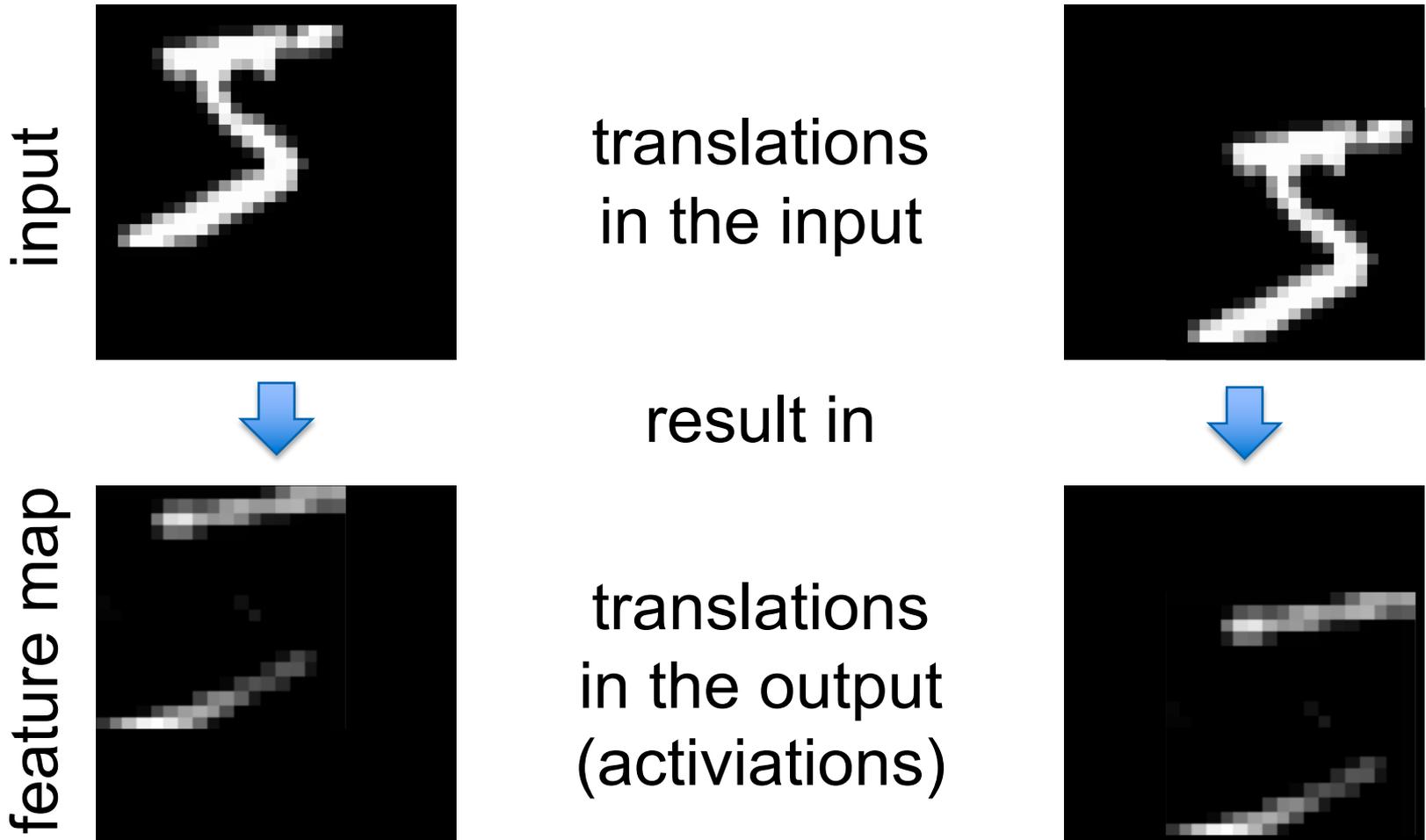


convolutional



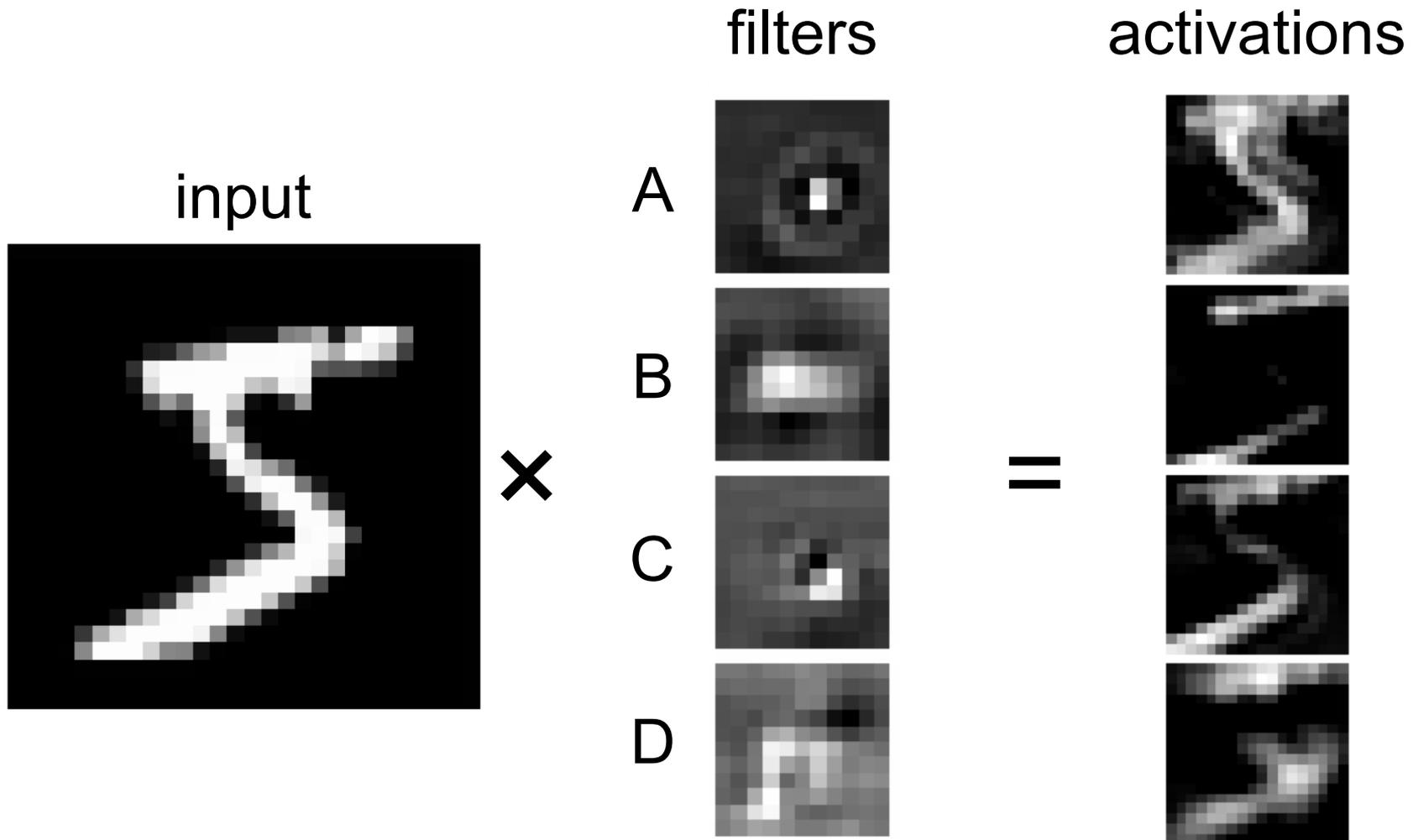
[ <http://www.deeplearningbook.org/contents/convnets.html> ]

# 3. Translation Equivariance

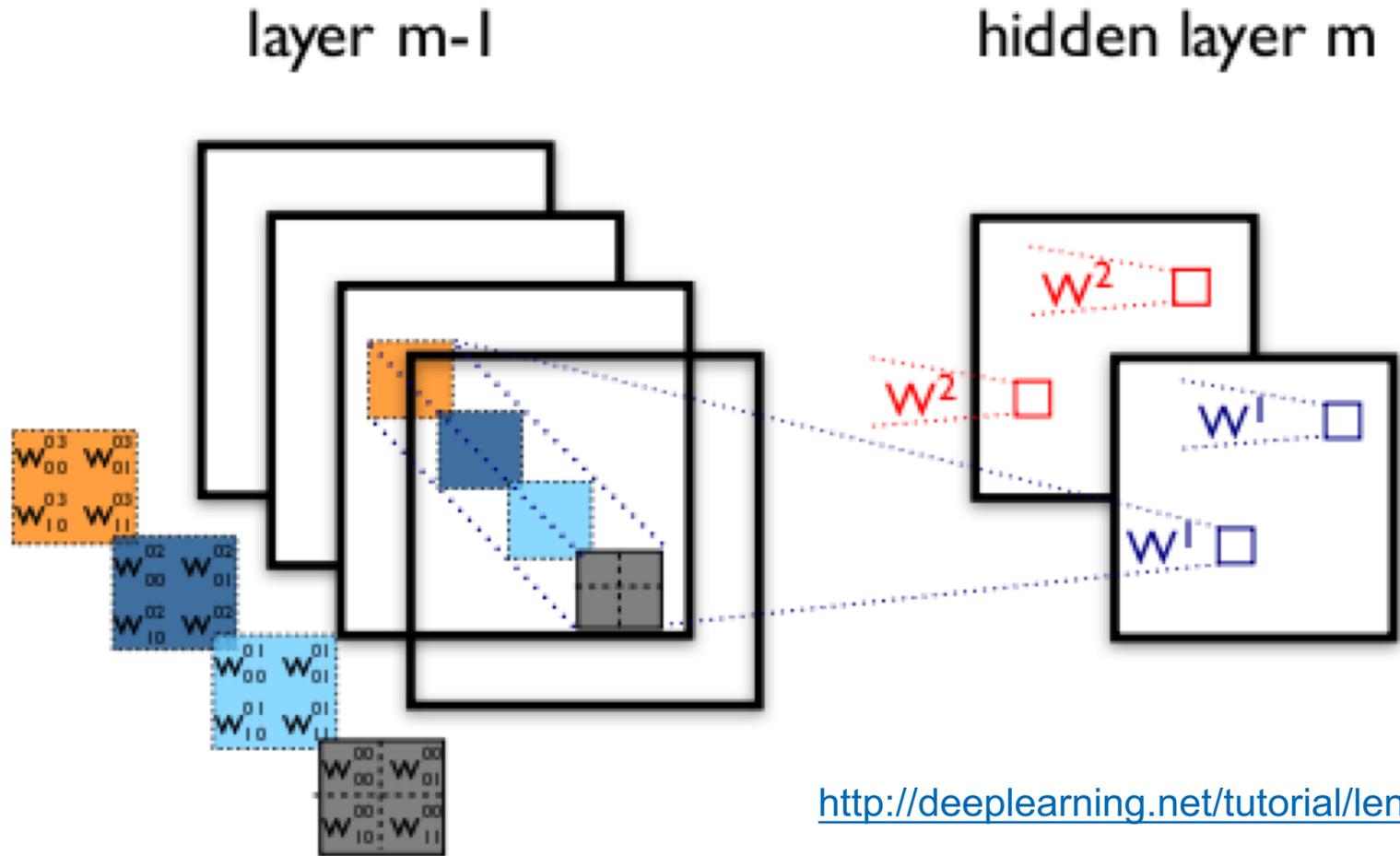


This is NOT invariance!

# Filters & Activations



# Multi-Channel Filter Input



Generally no convolution along channel axis!

# Filter Output Size

Image

1	1	1	0	0
0	1	1	1	0
0	0	1	1	1
0	0	1	1	0
0	1	1	0	0

Filter

1	0	1
0	1	0
1	0	1

Convolved  
Feature

4	3	4
2	4	3
2	3	4

Featuretransformation

Schiebe einen „Filter“ über die Features und betrachte die „gefilterten“ Features

Multipliziere Originalfeature mit Filter und Summiere

Originalraum: 5x5

Filtergröße: 3x3

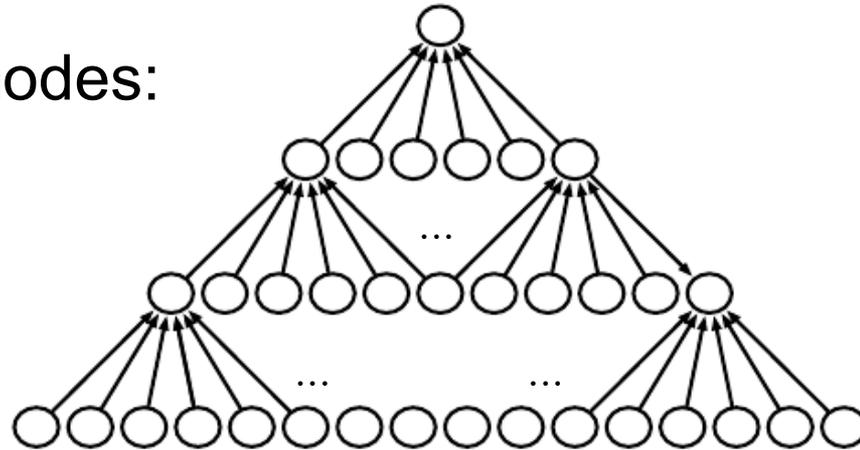
Neue Featuregröße: 3x3

Featureraum wird kleiner

# To Pad or Not to Pad?

popular convolution modes:

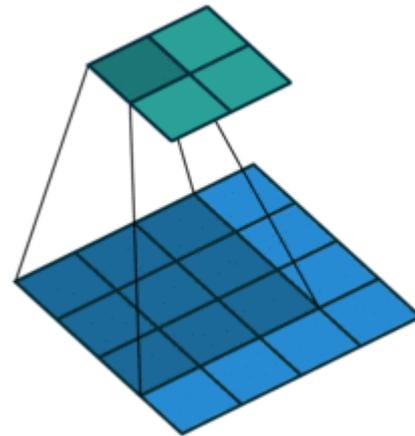
- valid
- same/half
- full



[ <http://www.deeplearningbook.org/contents/convnets.html> ]

# Padding in “valid” Mode

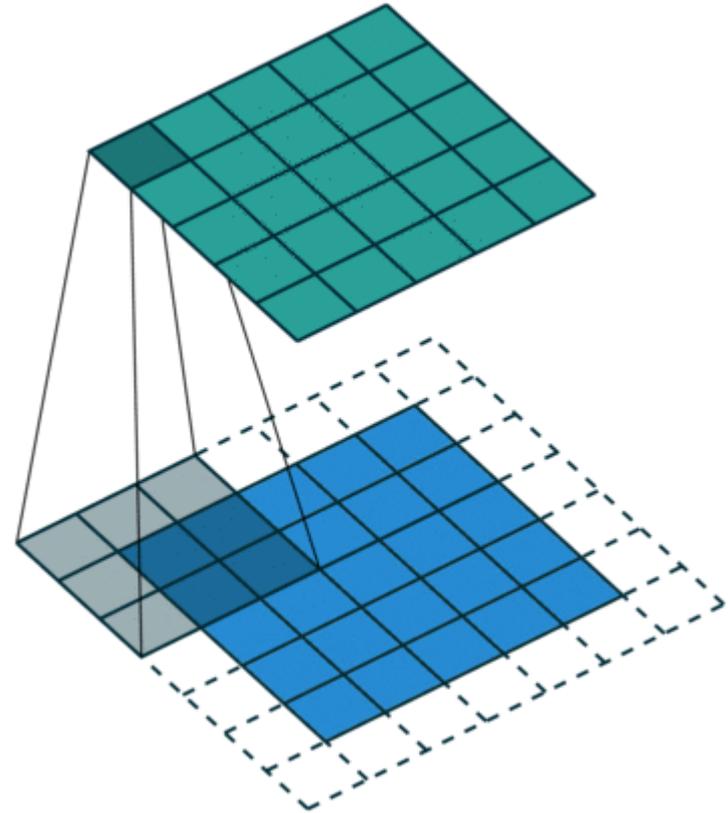
- rationale:  
only apply filters in actual (valid) data, i.e. no padding
- given a 1D-input with length  $n$  and a convolutional filter with length  $k$ , the resulting output size is  $n-k+1$



2D valid mode padding example

# Padding in “same” Mode

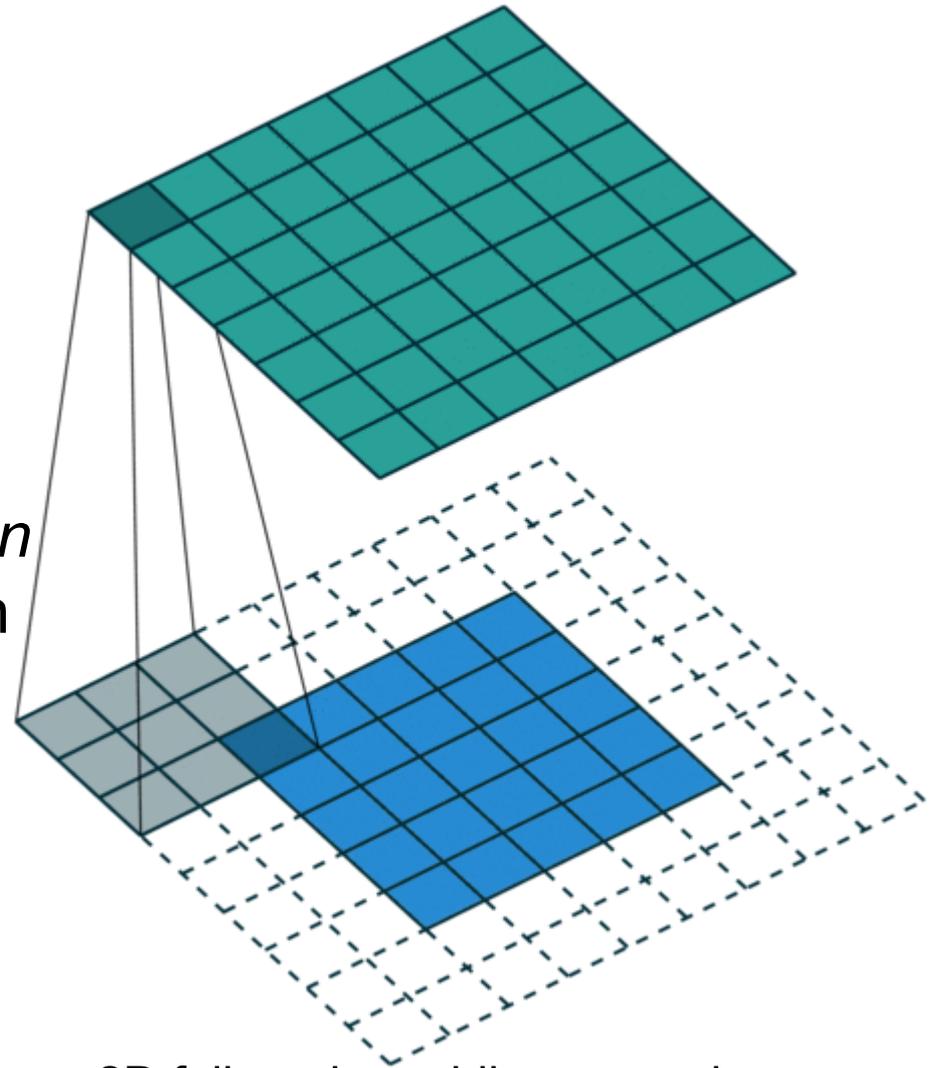
- rationale:  
output has the same size as the input
- given a 1D-input with length  $n$  and a convolutional filter with length  $k$ , add  $(k-1) / 2$  zeros at each end of the input



2D same mode padding example

# Padding in “full” Mode

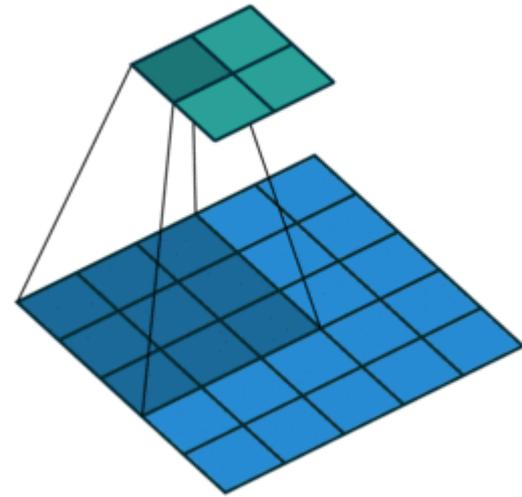
- rationale:  
consider every possible superimposition of filter and input
- given a 1D-input with length  $n$  and a convolutional filter with length  $k$ , add  $k-1$  zeros at each end of the input
- size of output increased by  $k-1$



2D full mode padding example

# Strided Convolution

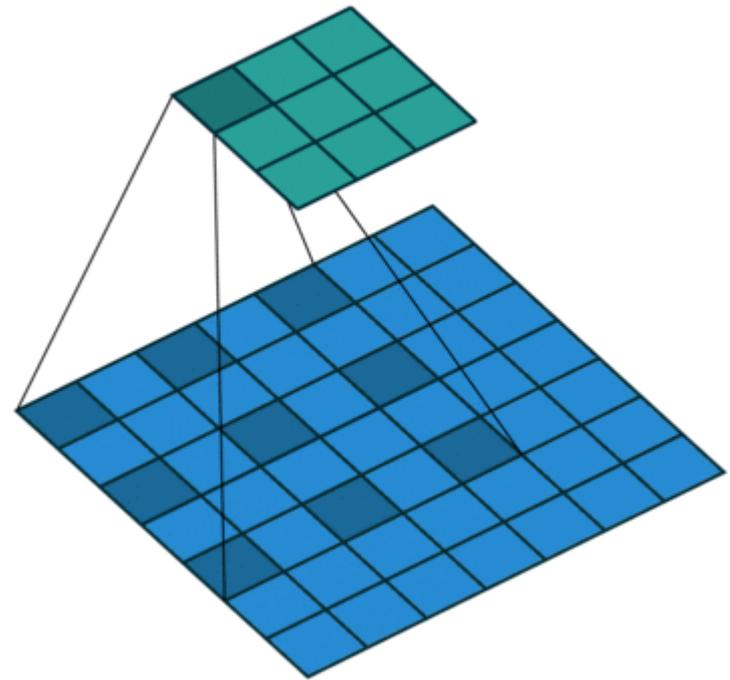
- rationale:  
decrease resolution (and thus dimensionality)  
reduce computation
- same effect as down-sampling



2D strided convolution example

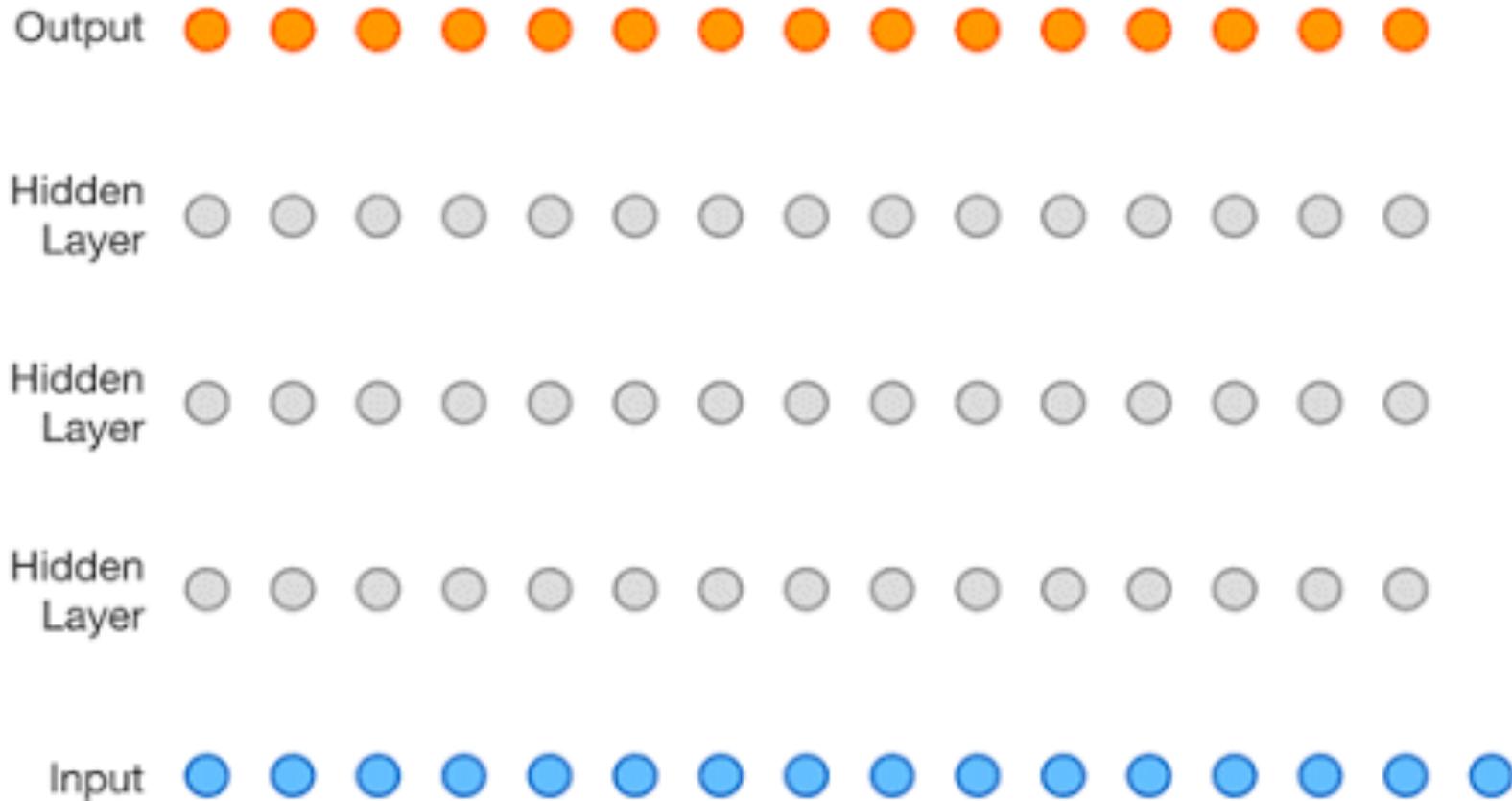
# Dilated Convolution

- rationale:  
increase receptive field size
- “inflate” filter by inserting spaces between filter elements
- dilation rate  $d$  corresponds to  $d-1$  spaces



2D dilated convolution example

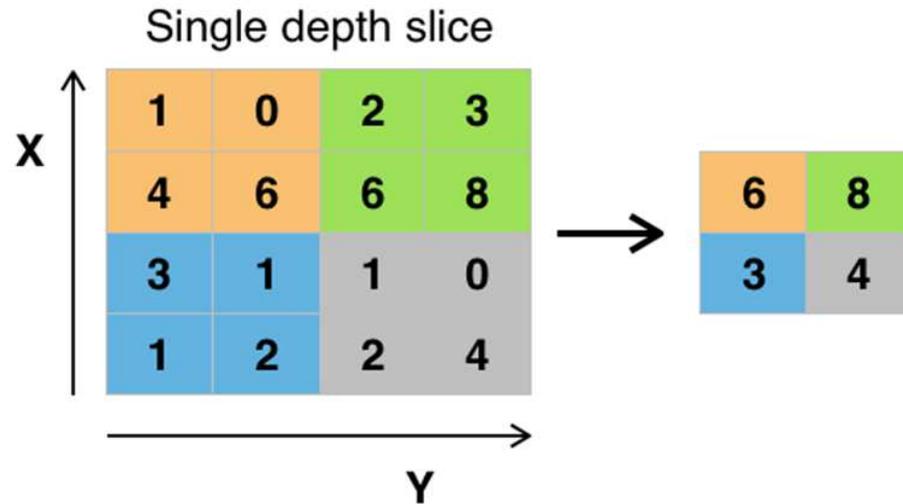
# Dilated Convolution Stacks



# Convolution & Pooling

- convolution
  - equivariance: if the input changes, the output changes in the same way
- pooling
  - approximate invariance to small translations
  - trade-off: whether? vs. where?
  - special case: maxout-pooling (pooling over several filters => learn invariance)

# Pooling



Featuretransformation

Schiebe einen „Filter“ über die Features und betrachte die „gefilterten“ Features

Betrachte den Bereich entsprechend der Filtergröße

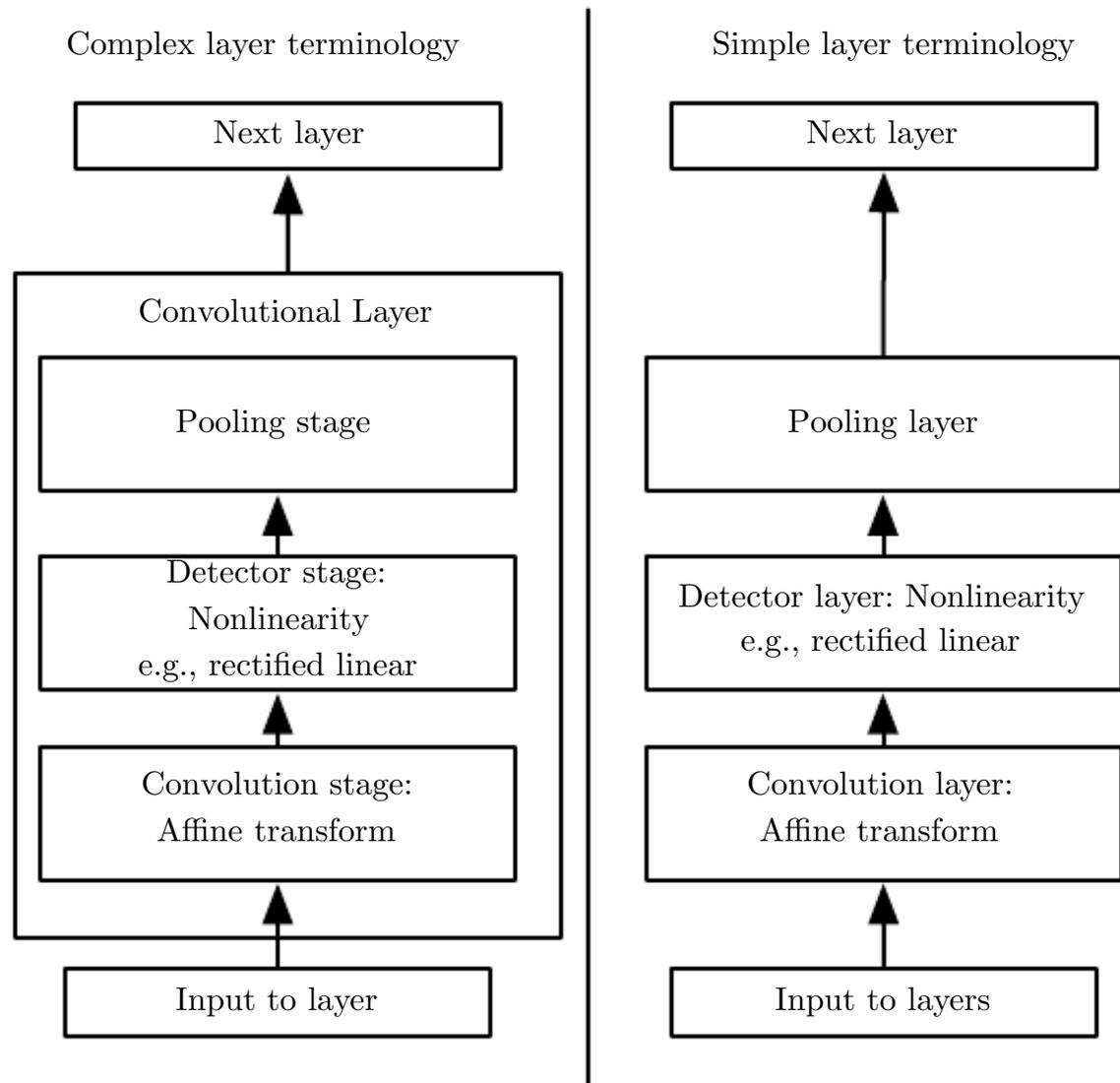
Max Pooling: Nimm maximalen Wert

Mean Pooling: Nimm Mittelwert

Featureraum wird kleiner

Keine trainierbaren Parameter!

# Complex vs. Simple Layer Structure

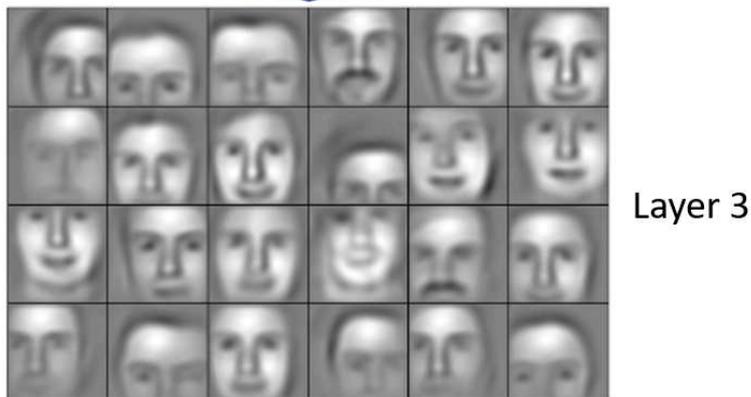


[ <http://www.deeplearningbook.org/contents/convnets.html> ]

# Strong Priors

- CNN = “fully connected net with an infinitely strong prior [on weights]”
- only useful when the assumptions made by the prior are reasonably accurate
- convolution+pooling can cause underfitting

# Features learned by CNNs



Gut trainierte Netze haben klar erkennbare Features

Features werden in tieferen Schichten komplexer

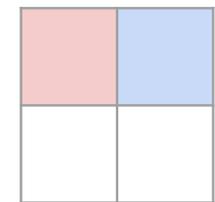
**Layer 1:**  
Kantenzüge

**Layer 2:**  
Augen, Nasen, Augenbrauen, Mänder

**Layer 3:**  
(abgeschnittene) ganze Gesichter

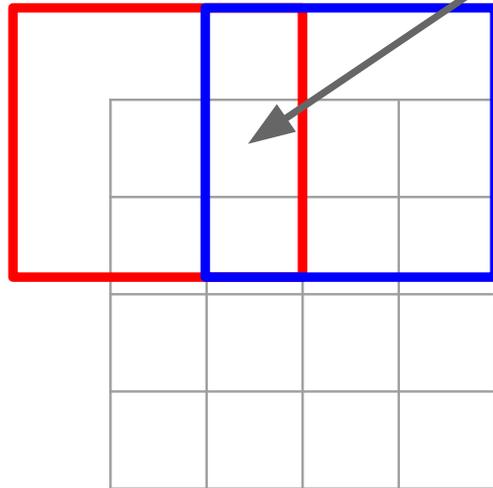
# Deconvolution

3x3 “deconvolution”, stride 2, padding 1



Input: 2 x 2

Input gives weight for filter



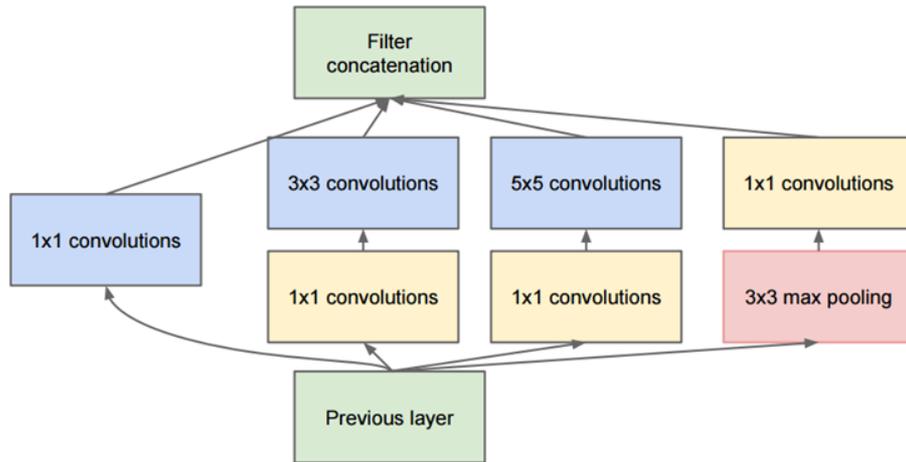
Output: 4 x 4

sum for overlapping output regions

- same as backward pass for normal convolution
- better names:
  - inverse of convolution
  - convolution transpose
  - fractional-stride conv.
  - upconvolution

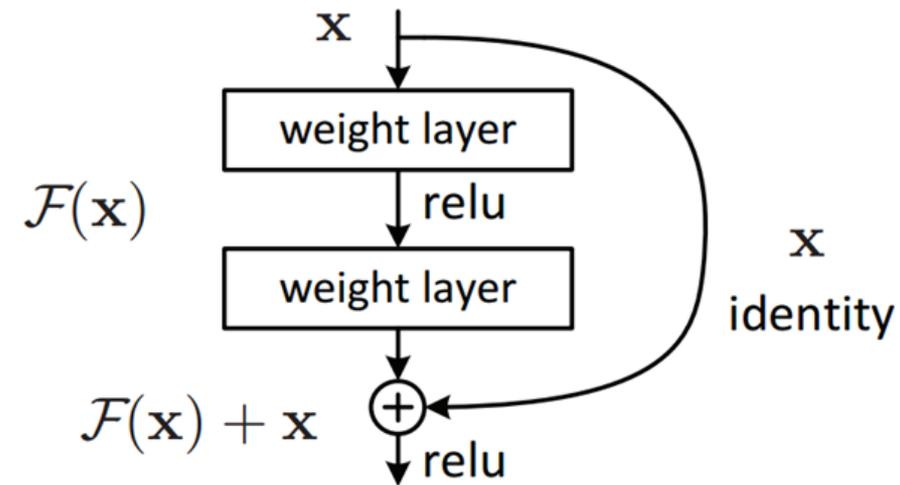
# Outlook: Advanced CNN Building Blocks

## Inception Module

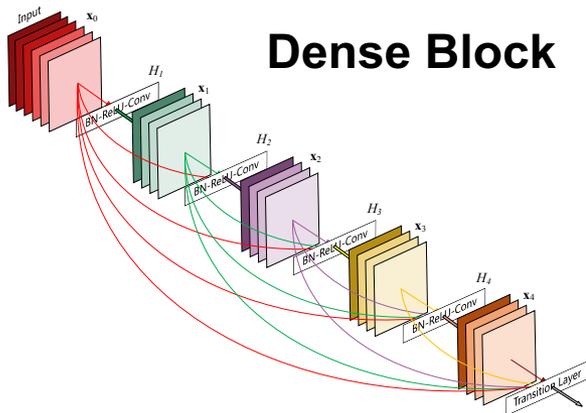


- 1x1 conv to reduce #channels
- multiple filter shapes / parallel computation paths
- concatenation of feature maps

## Residual Block



- addition of learned residual



## Dense Block

- skip connections
- concatenation of feature maps

